Multiple Independent Layers of Security (MILS) Network Subsystem Protection Profile (MNSPP)

An Approach to High Assurance Networking Rationale

The MILS Network Subsystem (MNS) is

A *class* of subsystem that:

- runs on MILS separation kernels
- is developed for environments requiring medium to high robustness (EAL4 - EAL6+)

… is intended to solve the problem:

- to provide reliable and secure network services
- to be resistant to sophisticated attacks

… and:

- ranges over configurations defined by the MILS Network Subsystem PP
- is not skewed toward a particular vendor approach
- is a “pluggable” MILS component
- interoperates with other MILS and non-MILS peers
- gives precedence to security considerations over other considerations (e.g. throughput, simplicity, code space, etc)

The MILS Network Subsystem is also

- Is scalable over a range of configurations, e.g.:
  - Large-scale MILS servers and MILS clusters
  - MILS workstation hosts
  - Custom networks of MILS components
  - MILS-based high-robustness network appliances
- Provides flexible options for product developers
  - MSL or MLS realizations are possible
  - Interoperable with existing protocols / devices
- Balances Robustness / Performance / Interoperability to achieve
  - (any)MNS-to-(any)MNS may lead to additional features (RFCs)
  - MNS-to-hostile-network must be interoperable and robust
- Provides for growth and evolution
  - E.g., developers may implement IPv4 and/or IPv6 products

MILS Network System Key Concepts

- **Range of Features**
  - **Protocols and Services - e.g., TCP, IP, UDP,**
  - **"Profiles" - Functional packages defined by other parties, e.g. DISA, SRI, The Open Group**
- **Diverse Implementation Techniques**
  - **"Virtualization of Stacks" (Vanfleet) - degree of isolation of data from different clients**
  - **Strength of isolation is a factor in robustness -- use SK resources for highest robustness**
- **Degrees of Assurance**
  - *Sub-Profiles* **defined by PP as "chunks" of functionality and a sub-profile type**
  - *Sub-profile types* **(A, B, C) - like EALs or DO-178B levels, applied to Sub-Profiles**
  - **CC assurance levels EAL4+, EAL5+ and EAL6+; DCID* 6/3 protection levels PL 3, 4 and 5**
  - **Formal description of network stack components based on a protocol component model**
- **Protocol component model for specification and implementation analyses**
  - **Layered interfaces**
  - **Service provider (SP) / service user (SU)**
  - **Service primitives - abstract, atomic, implementation-independent interaction between SP-SU**
  - **Protocol entity / (its) Peer**
  - **Protocol specification**

* **Director of Central Intelligence Directive**

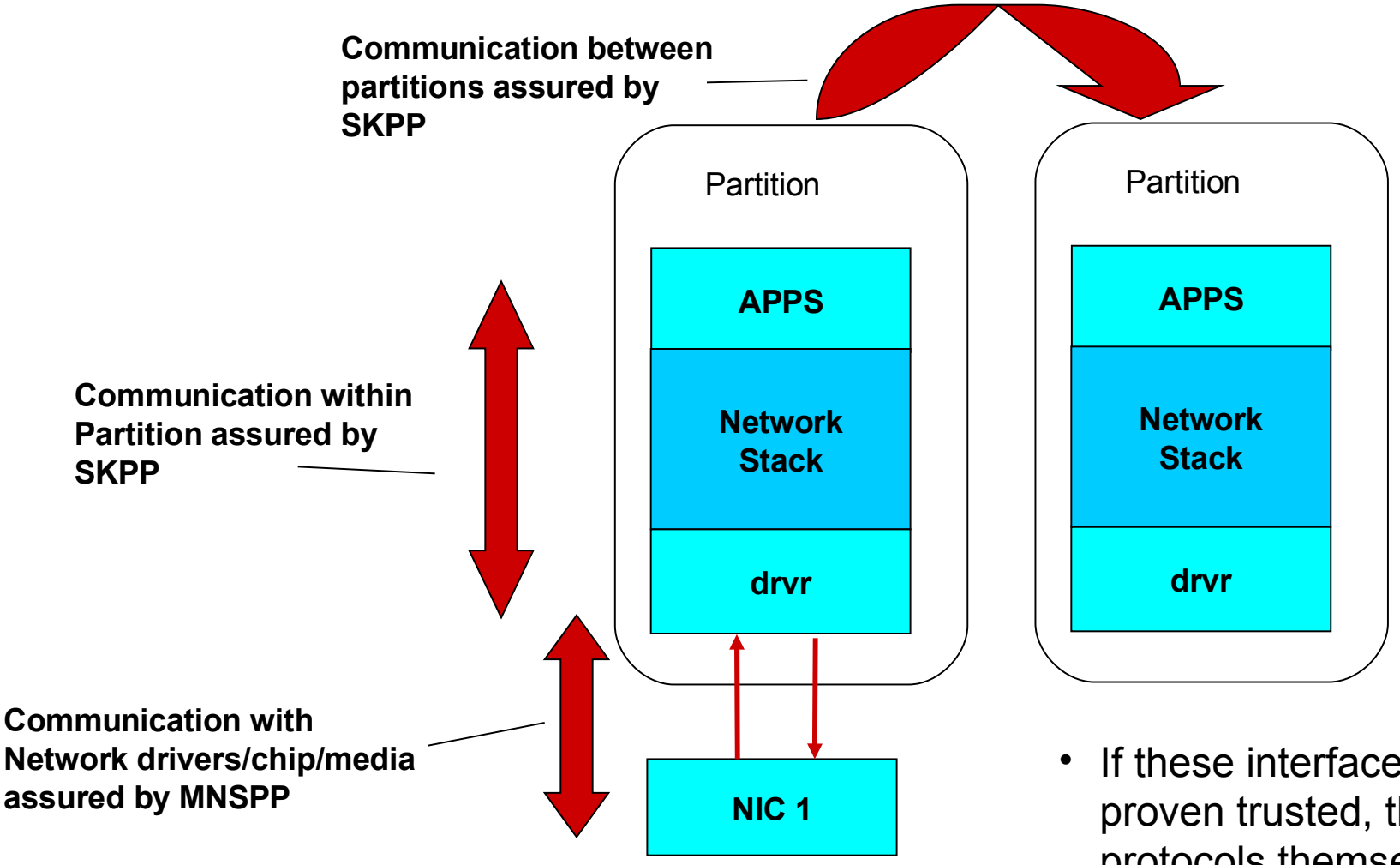
MNSPP Security Environment

- Enumerate the Assumptions, Organizational Policies and Threats
  - Assumptions concerning external factors
    - 2 network types:
      - Closed networks – protected from intrusion by physical security
      - Open networks – unknown and potentially malicious entities may have access to network resources
    - Open networks present more security challenges and require more complex assurance scrutiny
  - Organizational Policies concern
    - Functional – Address security in layers, just as networking is implemented
    - Provides Defense in Depth
    - Allows for flexibility in protocol implementation at upper layers
    - Identify and secure interaction between layers
  - Threats occur in every phase of the life cycle:
    - Development -- failure to avoid or eliminate flaws
    - Configuration -- delivery, installation, and configuration
    - Interaction (malicious) -- action of malicious subject, user, or external agent
    - Interaction (non-malicious) -- human user or administrator error
    - Physical -- intentional / unintentional physical compromise

MILS Network Stack Validation

- Address security in layers, just as networking is implemented
  - Provides Defense in Depth
  - Allows for flexibility in protocol implementation at upper layers
  - Identify and secure interfaces between layers
- Approach to classify networks as closed or open
  - Closed Network: A network in which physical security prevents unauthorized access to the nodes and media of the network.
  - Open Network: A network in which one or more 'vulnerable' points are accessible, potentially by malicious entities.
  - Open Networks require much more attention to threats and policies
    - intruders will attempt to exploit vulnerable points
    - We cannot know a-priori what types of systems/nodes will attach to vulnerable points
    - Information at all security levels must be protected until nodes are authenticated and authorized

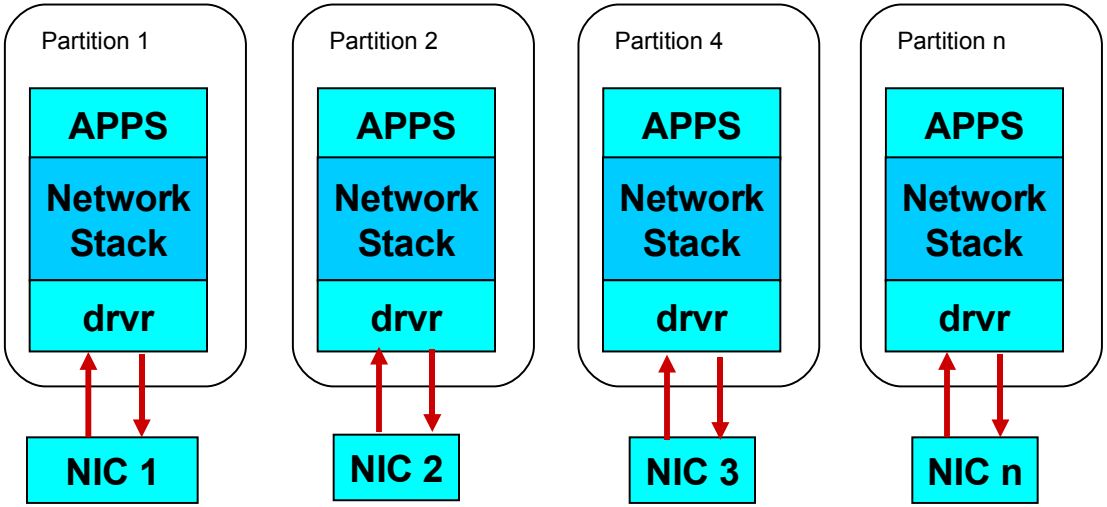
The Layered Approach



- If these interfaces are proven trusted, the protocols themselves become less relevant

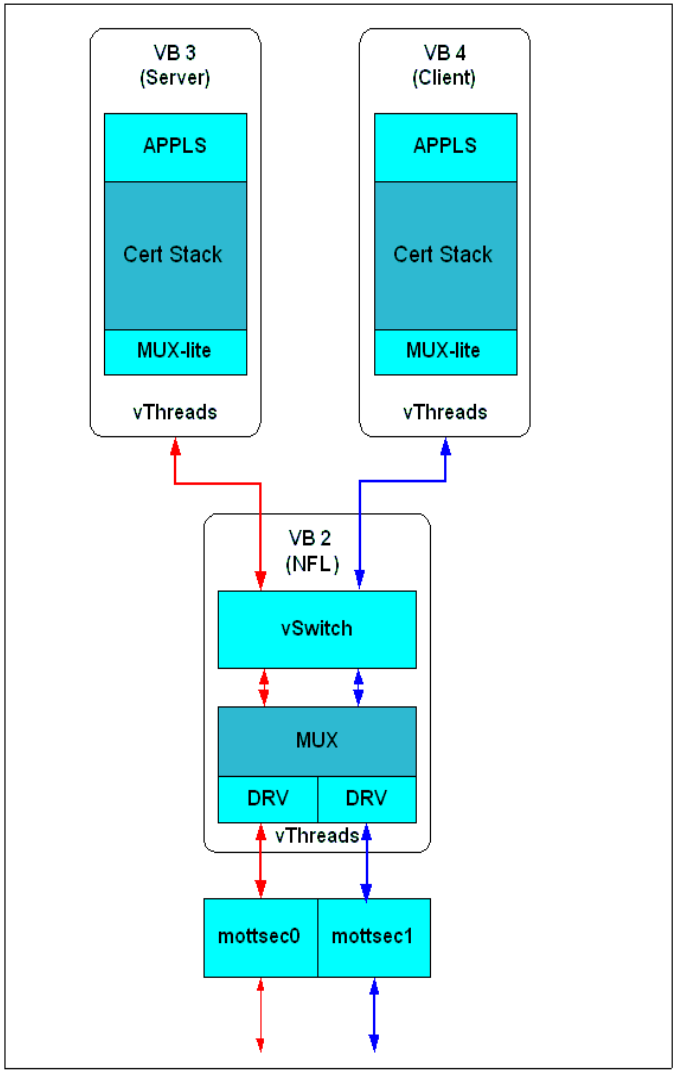
1 Partition Model

- Single-level secure
- Each partition has full network stack and network interface (multiple NICs)
- Separation is guaranteed via SK
- **Pros: simplicity, high leverage of SK**
- **Cons: requires lots of redundant code, memory space, multiple network interfaces**

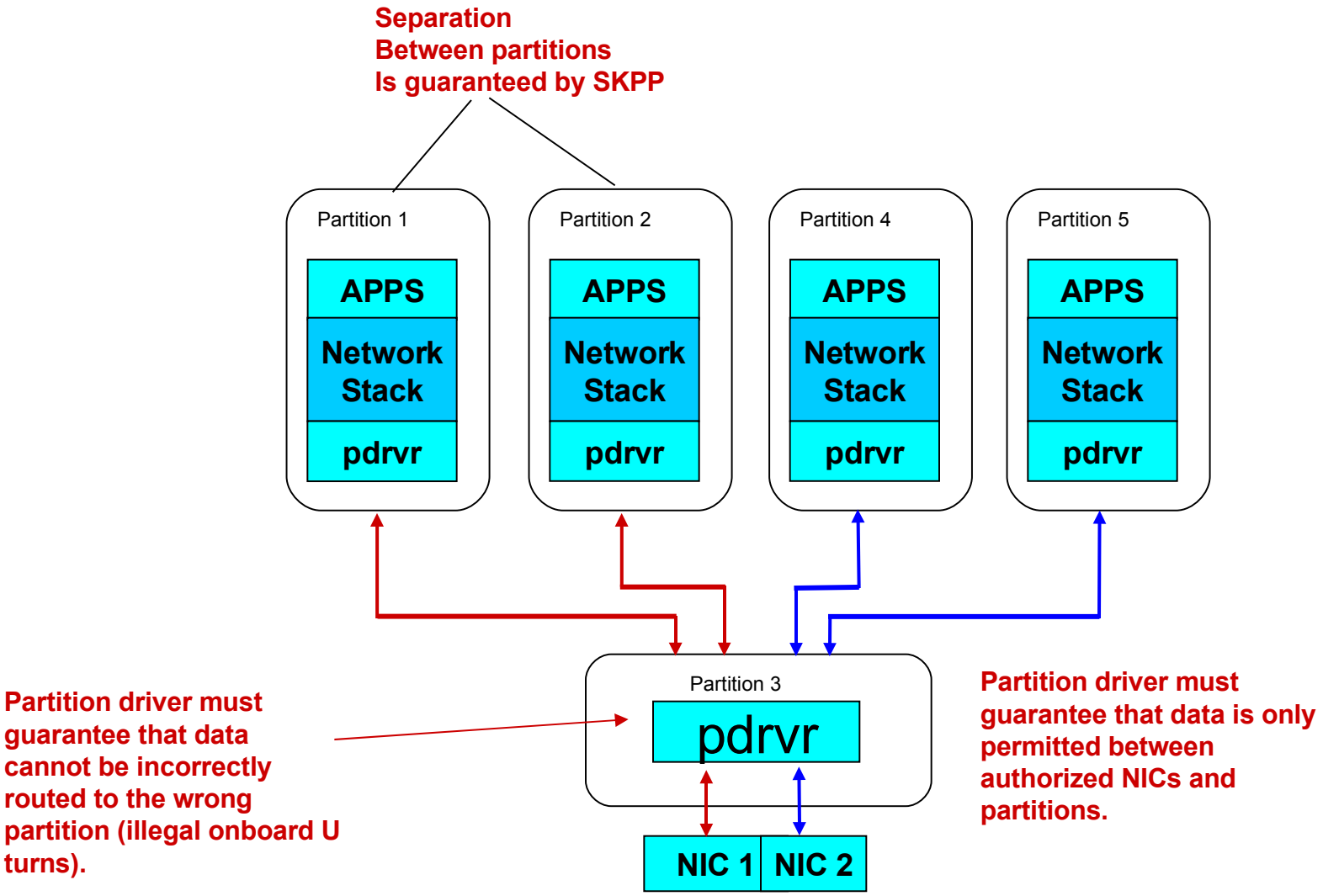


Multi-partition Network Stack Models

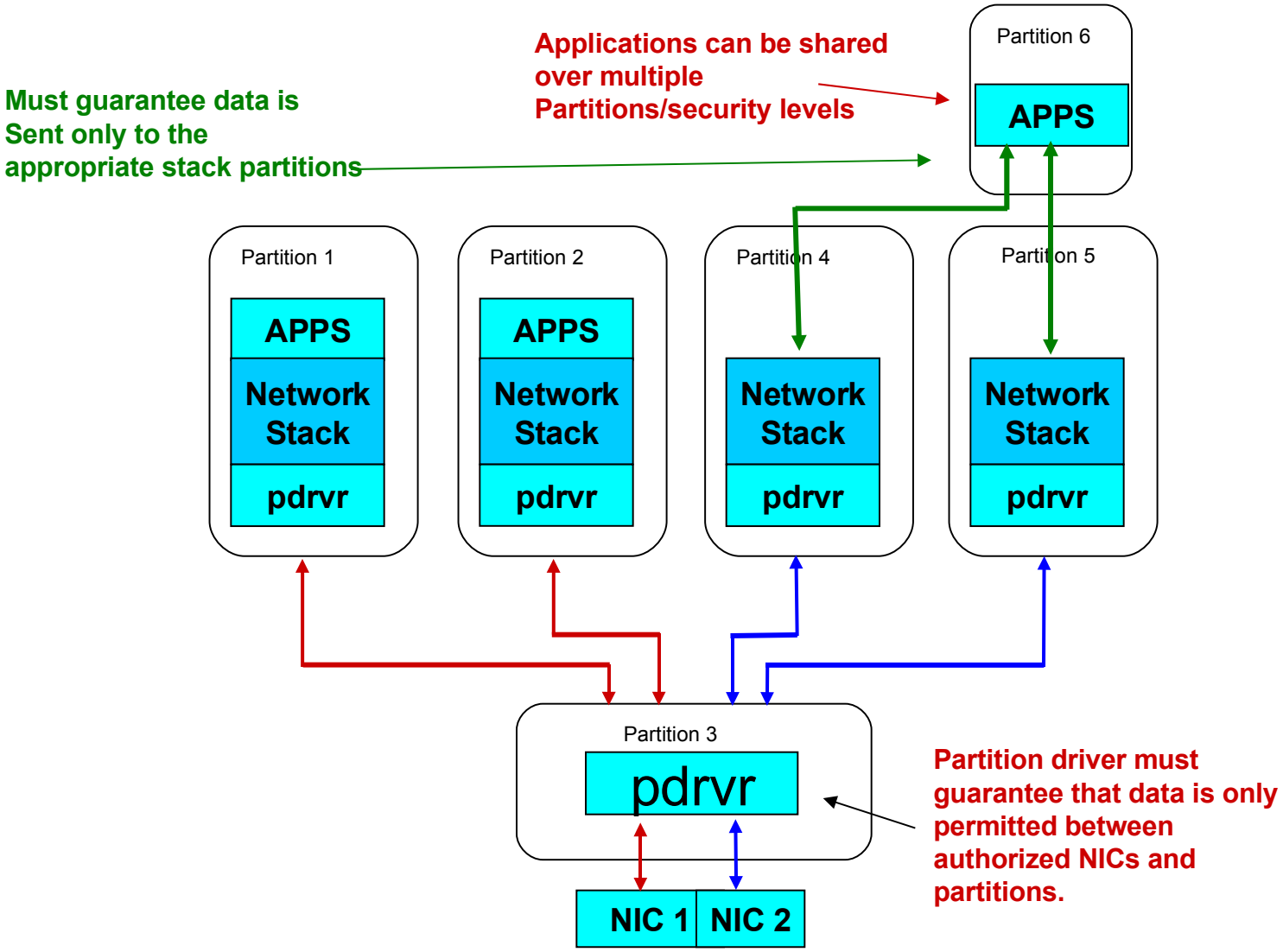
- Divide the network stack between secure partitions and a common network driver (HA) partition.
- To the extent possible, make the HA code protocol agnostic
  - Allows the most flexibility in protocol implementation
  - Keep certification costs lower by moving protocol stacks outside of HA
  - Rely on SK to securely deliver data to the HA network partition
- **Pros:**
  - reuse of common HA partition
- **Cons:**
  - still redundant network stack code in partitions
  - Greater security burden on common networking partition



2 Partition (2p) implementation example



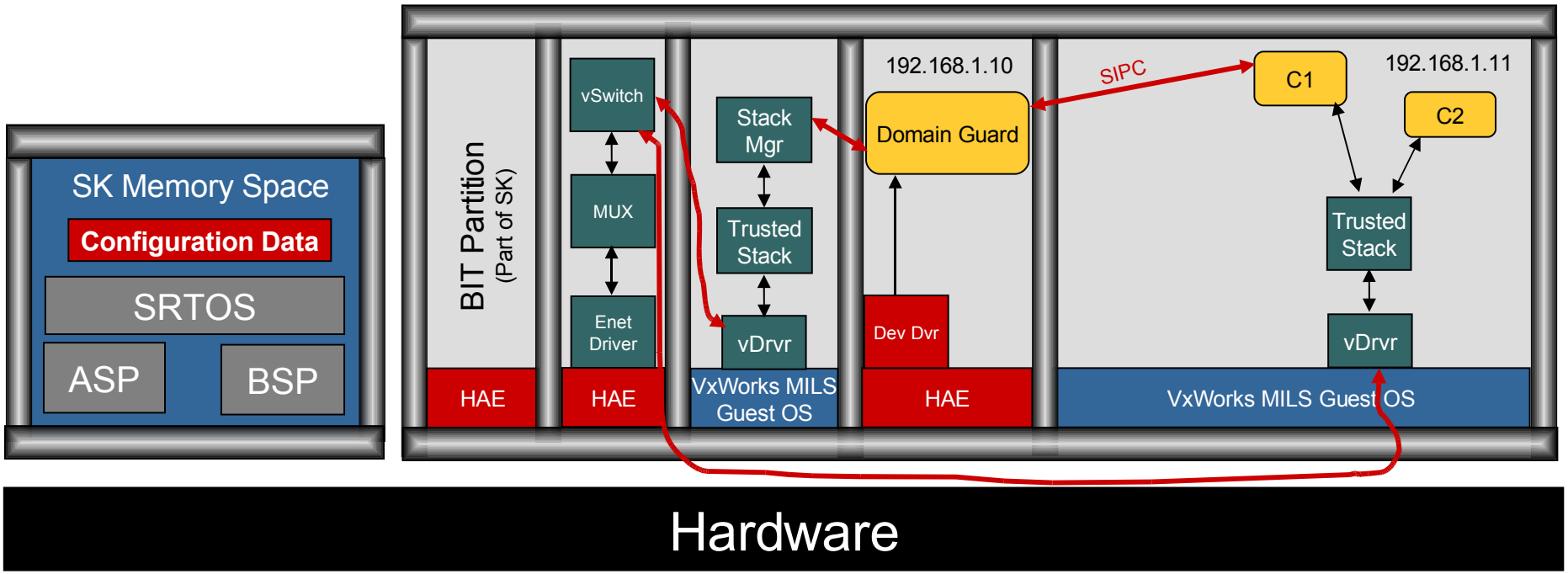
3 Partition Network Stack Model



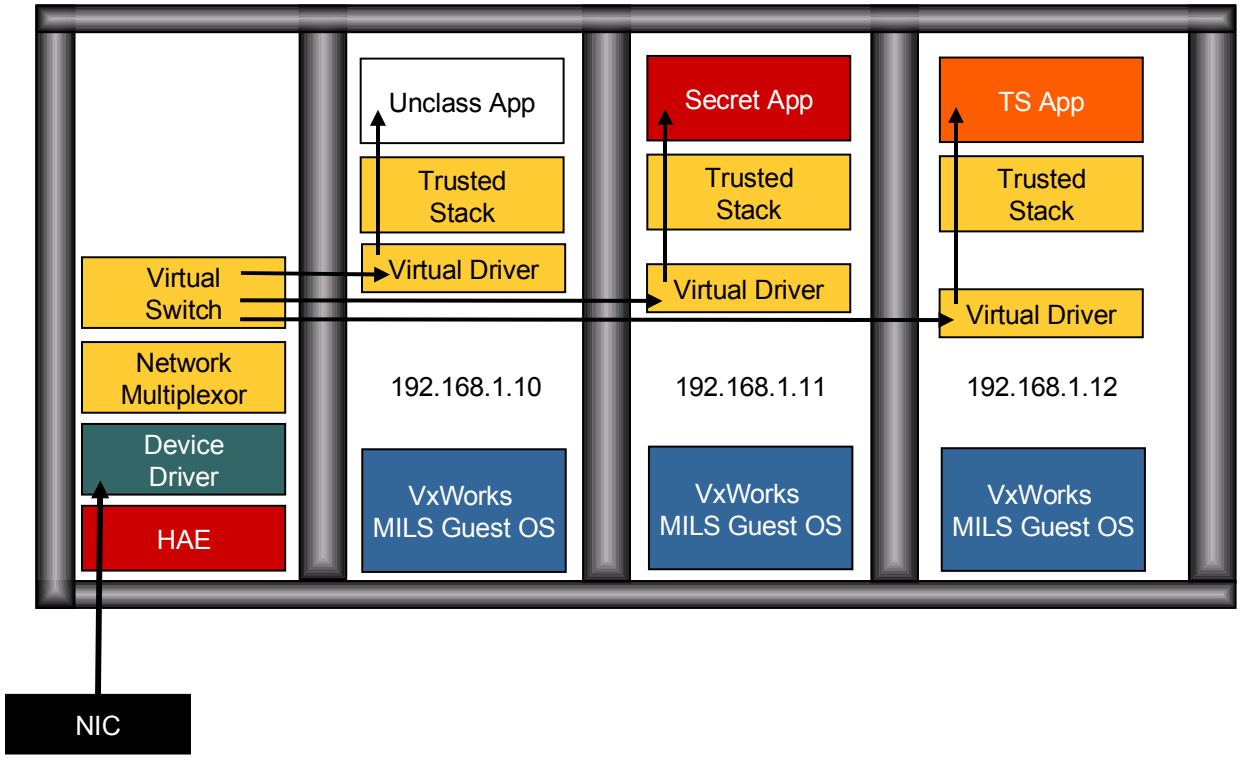
Encryption can help

- If communications to the network are encrypted, accidental/malicious interception is not harmful
- Must guarantee secure establishment environment
  - IPsec security associations
  - What about layer 2?
- Encryption can be expensive
  - CPU cycles
  - Crypto coprocessors
  - Need to provide secure environment for unencrypted traffic also

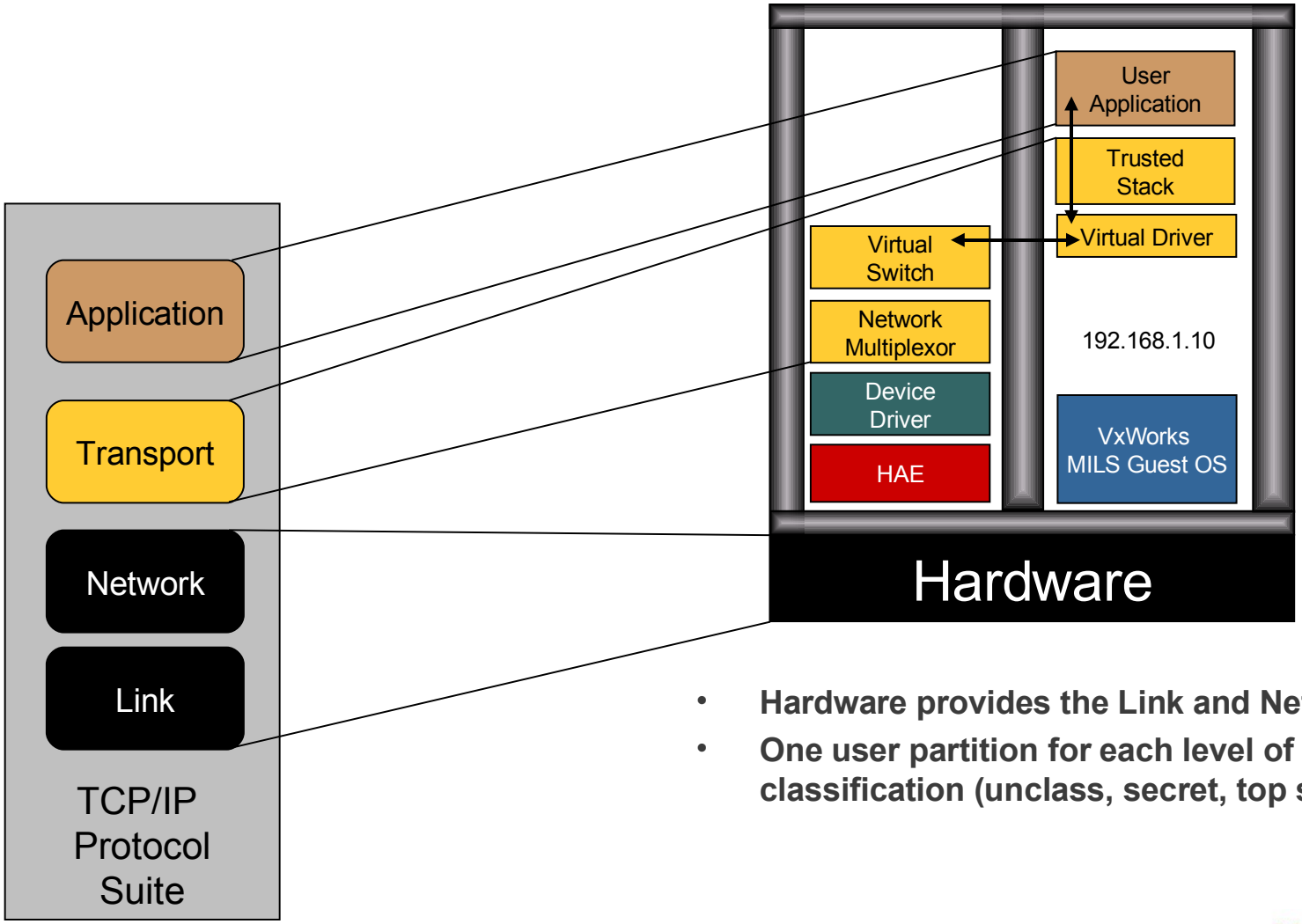
Customer #1



Customer #2



Customer #3 - Notional



- **Hardware provides the Link and Network layers**
- **One user partition for each level of data classification (unclass, secret, top secret, etc.)**

Summary of Wind River Progress

- High-assurance systems can be built without requiring the entire stack to be EAL-6+
  - Evaluate network interface code to High-Assurance
  - Rely on SK to protect stack code within a partition
  - Results in far less code to be evaluated
- Smaller set of *Threats, Policies* and *Assumptions* to identify
  - Shorter evaluation time
  - Lower certification costs
  - Can accelerate market adoption without compromising existing MNSPP design
- Design getting favorable reviews from prospects
- Experience with MILS SK has helped form perspective on network stack requirements

Milestones for end of November

- Work with SRI to match SKPP assumptions with MNSPP assumptions for 2 partition stack model
- High-level design of HA stack code enabling:
  - Code size estimates (ELOC)
  - Certification cost estimates
  - EAL4 and EAL6+
- Get validation for 2 partition model from at least 5 prospects
  - Suitability of design
  - Timeframe
  - Certification costs

Further work

- Offload co-processors
  - Cryptography
  - IP forwarding
  - Checksum calculators
- How much information can be gained before the system blocks intrusion?
  - Addresses
  - Network size
  - Vendor Ids
- What authentication mechanisms can be used for high-assurance?
  - IPsec, X.509
  - Layer 2?
  - Other methods?
- Ensure that buffers are not reused
  - Memory protection
  - Scrub buffers when freed
  - Assure no unintended access
- Denial of Service/resource exhaustion issues
  - External firewall to isolate ‘open’ ports
- Layer 2 broadcast/discovery issues
  - How to distinguish valid from invalid discovery
- Performance considerations
  - Copying data = performance hit, but sharing buffers = security risk

WIND RIVER