

Confidence in Assurance 2.0 Cases

Robin Bloomfield¹ and John Rushby²

¹ Adelard (NCC Group), London N1 7UX England
and City, University of London

`r.e.bloomfield@city.ac.uk`

² Computer Science Laboratory, SRI International
Menlo Park, CA 94025 USA

`Rushby@csl.sri.com`

Abstract. An assurance case should provide justifiable confidence in the truth of a claim about some critical property of a system or procedure, such as safety or security. We consider how confidence can be assessed in the rigorous approach we call Assurance 2.0.

Our goal is *indefeasible* confidence and we approach it from four different perspectives: logical soundness, probabilistic assessment, dialectical examination, and residual risks.

1 Introduction

In simple outline, Cliff Jones’ work has focused on how we can build trust in computer-based systems using mathematical reasoning. As he himself recognized, applying this as evidence to justify dependability of critical system requires us to know how much confidence we have in the reasoning, how it relates to properties of the real world, and how it can be combined with other types of evidence. Assurance 2.0 provides a framework for answering these questions.

Whenever there is a major systems failure, the first reaction of the press and public is “they didn’t test it enough.” But in fact, no feasible amount of testing can provide the confidence required for safety and other critical properties of computer-based systems. For example, in commercial airplanes, “catastrophic failure conditions” (those “which would prevent continued safe flight and landing”) must be “so unlikely that they are not anticipated to occur during the entire operational life of all airplanes of one type” [18]. The “entire operational life of all airplanes of one type” is about 10^8 to 10^9 flights for modern airplanes. With an average flight duration of about 90 minutes, this requires a critical failure rate no worse than about 10^{-9} per hour.

If we test a system for n hours and observe no failures then, in the absence of other information, the best prediction we can make is that the likelihood of no failures in another n hours is about 50% [31, p. 73, and sidebar on p. 74]. Hence, to secure assurance for failure rates of 10^{-9} per hour we would need to test the system for about 10^9 hours, or around 115,000 years. Even with 1,000 copies of the system on test, this is still well over 100 years of continuous operation and is completely infeasible [14, 29, 31].

But we do assure and certify commercial aircraft and their safety record justifies this, so how is it done? The answer is that we do not test “in the

absence of other information”: we have prior confidence that the system harbors zero or very few critical faults. This confidence can be expressed as a subjective probability so, if we are 95% confident, we believe there is only 5% chance that the system contains critical faults. We can now use statistically valid random testing to explore the existence of failures due to those potential faults but, unlike the previous case, we know something about the system, so when we see n hours with no failures we can conclude (by what is called Conservative Bayesian Inference, CBI) that we are likely to see another $10 \times n$ with no critical failures [38, 43]. Another observation [3], further reduces the testing required so that 10^4 hours might be adequate: on day 1, we do not need assurance for the full lifetime of all airplanes of the type, we will be satisfied with assurance for the first few months and the first few airplanes, then we “bootstrap” our way forward by applying CBI to the accumulating operational experience.

Central to this approach is prior confidence in the system (software) concerned. This confidence must be *justified* so there has long been interest in what evidence can provide adequate justification. Correctness of software with respect to its specification has always been seen as an element in this justification and by the 1970s there were several methods and tools that attempted to mechanize reasoning about software using formal specification languages and automated or interactive theorem provers. VDM was prominent among these and Cliff Jones was a key member of the team at IBM Vienna Laboratory that created it. John Rushby, then at Newcastle and working on formal assurance for computer security, recalls several visits to Oxford in 1979–80 where Cliff Jones was then based, with enlightening discussions on formal methods and tools that contributed to his decision to participate in development of EHDM and PVS, which share similar goals to VDM. During these discussions and activities, it became apparent to us all that activities such as formal verification and validation are important elements in achieving justified confidence, but are not the whole story: we also need to be sure that the properties verified are the right ones, that they are stated correctly, that we can trust the methods used and any tools employed, and so on. As Cliff Jones stated [27]:

“...one cannot repeat often enough that all that is even theoretically possible is to prove...that a program satisfies a formal specification. Whether the formal text of the specification actually does something useful is an issue which is not susceptible to mathematical argument.”

At approximately the same time, Robin Bloomfield was working for the nationalized energy company CEBG on how to assess critical software proposed for nuclear reactor protection systems at what became Sizewell B PWR. With help from Cliff Jones, he and Peter Froome developed VDM specifications for research reactor protection systems, along with animations in Prolog. This contributed to their work on the overall problem of assurance and the developing concept of a structured safety case. Robin Bloomfield and Peter Froome founded Adelard as a business to apply these ideas, with Cliff Jones on its early advisory board, and together they presented industry courses on these topics.

More recently, Robin Bloomfield and John Rushby have combined their experience and worked to integrate formal methods with assurance cases. Together, they gratefully acknowledge Cliff Jones' contribution to initiating and furthering their combined interest in these topics, which were cemented by participating in the project "Dependability of Computer-Based Systems" that he led in 2001–7.

In this paper, we present the approach to justified confidence that we call Assurance 2.0. It employs several ideas that are not in themselves new, but integrates them in a way that we believe is coherent and effective. Here, we mainly address traditional computer-based systems, such as aircraft flight control, nuclear power generation, etc. We presume their developers consciously employ rational design principles with an architecture and requirements matched to the environment, and that design and assurance develop together. The new challenges of systems employing AI or machine learning are considered elsewhere [11, 13, 26].

The essence of "justified confidence" is that there must be near-complete understanding of how the given system works and is implemented, what are its hazards, how these are eliminated or mitigated, and how we can be sure all this is done correctly. The purpose of an assurance case is to develop, document, challenge, and communicate such justified confidence in critical properties of a system or procedure, such as its safety or security. We will speak mainly of safety, but this should be understood to represent a wide class of critical properties.

Assurance cases augment earlier approaches to safety such as standards and guidelines by allowing more choice in selection of techniques for ensuring and justifying safety. Building on this, Assurance 2.0 is an approach to the development and presentation of assurance cases that is intended to make their construction and assessment more straightforward, yet also more rigorous. In fact, it is rigor that enables straightforwardness because it reduces the "bewilderment of choice" and makes assurance cases more systematic and predictable. The present paper augments our earlier "manifesto" [9] by describing how Assurance 2.0 cases can be evaluated and how confidence in the case and in the system or procedure that it documents can be assessed, and it also indicates how automated assistance for these activities is provided and applied in the CLARISSA/ASCE toolset developed with colleagues at Honeywell and UT Dallas [41]. A small but realistic example application of Assurance 2.0 and its CLARISSA/ASCE tool is provided elsewhere [5], and others are in development.

It should be noted that those who assess and certify a system have a different view on its assurance case than those who develop it. The task of the developers is to construct a system that is safe together with an assurance case that provides true and compelling reasons for believing it is so. The task of the assessors is to make sure that the developers have accomplished this and to be confident in accepting or rejecting the system: they do not repeat the work of the developers and reconstruct the assurance case, they review it. However, they may commission independent and diverse analyses that could generate new evidence and possibly revise the case, and they may prepare their own "sentencing statement" [10, Section 7]. The exact form of the assessment and review varies

according to the system and its critical properties, and the industry concerned: assessment for nuclear power generation is different than for civilian aircraft. Here, we focus on the developers’ viewpoint, although we do indicate how some capabilities should be useful to assessors. A paper on the assessor’s viewpoint and the notion of a “metacase” (a case about the case) is in preparation.

Confidence in Assurance 2.0 has four components: two positive views (logical and probabilistic) that assess the extent to which an assurance case sustains the claimed properties, and two negative views (defeaters and residual risks) that explore doubts and challenges and the potential impact of any doubts that remain. The four components are described below, each in a separate section, followed by a summary and conclusion.

2 Logical Assessment

An assurance case in Assurance 2.0 is composed of *claims*, *argument*, and *evidence*. Claims are statements, usually in natural language, about some property of the system or its design, development, construction, environment, etc. Many of these are described by *models* and much of assurance is about relationships among them (e.g., do the specifications accurately reflect the requirements?) and about establishing a path from high-level to lower-level models and ultimately to the actual system. Evidence refers to observations, measurements, or experiments on the system or its (models of) design, development, construction, environment and so on, that justify certain claims. The overall argument is a collection of *reasoning* (or argument)¹ *steps* that each justify a parent claim on the basis of some child claims (we usually call them *subclaims*) or that introduce evidence. In total, the reasoning and evidential steps build a *structured argument* from the evidence to a *top claim* that states the critical property to be assured. The argument can be displayed graphically as a tree-like structure such as shown in Figure 2, where differently shaped nodes are used to indicate claims, evidence, and reasoning steps. The argument structure must be a connected graph but might not be a true tree because some claims may serve as subclaims to more than one reasoning step.

A critical element associated with each reasoning and evidential step is a narrative *justification* that provides a compelling explanation why the parent claim follows from its subclaims or its evidence. The justification may reference a *side-claim* that logically functions like a subclaim but has a conceptually different rôle that is discussed later. The leaves of the argument structure must be either evidence, *assumptions* (which are claims that are specially designated as such), references to external *subcases* developed (or to be developed) separately, or *defeaters* that have been accepted as *residual doubts* (see Sections 4 and 5).

An argument in Assurance 2.0 is interpreted as a logical proof from evidence and assumptions to the top claim, where, in each reasoning step, the conjunction

¹ “Argument” is an overloaded word: we generally use it to refer to the totality of claims, reasoning steps, and evidence. Likewise, “case” refers to the argument plus the totality of all other material submitted and developed for and during assessment.

of the side-claim and subclaims deductively entail the parent claim. The reasoning steps function as *a priori* premises, meaning that we believe them by virtue of understanding the justifications supplied for each of them. This is in contrast to evidence incorporation steps, which are *a posteriori* premises, meaning that our belief in their claims rests on the evidence supplied.

This style of argument is called *Natural Language Deductivism* (NLD). It is an informal counterpart to deductive proof in formal mathematics and logic but differs in that its premises are “reasonable or plausible” rather than certain, and hence its conclusion (i.e., top claim) is likewise reasonable or plausible rather than certain. NLD differs significantly from other interpretations of informal argumentation (as used in debate, for example), where weaker or different forms of inference may be used [4]; indeed, the very term “natural language deductivism” was introduced as a pejorative to stress that this style of argument does not truly represent “informal argument” [22]. However, our focus is not informal arguments in general, but the structured arguments of assurance cases, and so in Assurance 2.0 we depart from the previous association of assurance cases with “informal argument” and adopt the label NLD with pride.

We also depart from other treatments of assurance cases by raising the bar on interpretation of “reasonable or plausible” and require the argument to be *indefeasible*. This is a criterion from epistemology and means that the overall argument, and its evidence and justifications in particular, must be so compelling, and all credible doubts and objections must have been so thoroughly considered and countered, that we are confident none remain that could change the decision [36]. This does not mean that we must eliminate all doubts, but that we have identified them and are confident they will not change the decision (see Section 5 on residual doubts). In addition to defining the assessment criterion, indefeasibility provides the “stopping condition” for both development and assessment of an Assurance 2.0 case.

The world is uncertain and our understanding imperfect, so indefeasibility is very demanding. That is why we consider it necessary to examine and evaluate an assurance case from several diverse perspectives whose combination can yield an overall assessment of its indefeasibility. Some perspectives focus on “positive” aspects of the case, such as the evidence and argument in support of its claims, while others consider the “negative” aspects (i.e., its potential defeasibility), such as doubts and objections (represented as defeaters) that have been considered and refuted, and any that remain as residual doubts.

The reason we opt for NLD and indefeasibility is that anything less must have gaps or errors that may mask a safety flaw. This is particularly so for nondeductive (sometimes called “inductive”) reasoning steps: if the subclaims to a step do not deductively entail the parent claim but merely “strongly suggest” it, then either the step is fallacious or there are missing subclaims.

An important purpose of side-claims in reasoning steps is to factor justification for deductiveness. For example, a step may divide the parent claim into subclaims over some explicit enumeration, such as components of the system, or time (e.g., past, present, future), or hazards, and so on. In each case, the side-

claim must establish that the decomposition satisfies any properties that may be needed to make it deductive, such as the subclaims partition the parent claim, or the claim distributes over components, or that some theory justifying the decomposition is properly applied. By factoring these concerns into the side-claim, we give them the focus they require while also simplifying the core argument. A side-claim may be justified by a subargument of its own, or it may become the top claim of a separate subcase, or it may be left unsupported as an explicit assumption, and it can be challenged by a defeater (see Section 4).

For example, if the decomposition is over hazards, then the side-claim will require that all hazards have been identified and that the decomposition considers them all, both individually and in combination; such a side-claim might be discharged by evidence that attests to use of a well-accepted method of hazard analysis, performed diligently. In other cases, the side-claim should ensure that the subclaims partition the parent claim (i.e., no overlaps). Each of the other four kinds of argument blocks (see later) may have a side-claim, specific to its kind and its particular application.

NLD is practical in Assurance 2.0 because its argument does not perform complex logical reasoning such as that required to verify an algorithm or to prove that a specification satisfies its requirements: these are regarded as calculations that should be performed externally, with their results provided to the assurance case as evidence. Thus a claim is typically an atomic proposition such as “source code x satisfies specification y ” that is justified by evidence “formally verified by z ” together with narrative documentation of the verification performed.

When augmented with supporting claims about methods and tools used, why they can be trusted, their provenance etc., the “satisfies” claim and its evidence become a self-contained subcase. In generic and possibly parameterized form, subcases that deal with standard assurance topics such as satisfaction/refinement between requirements and specifications, use of static analysis to guarantee absence of runtime exceptions, application of MC/DC testing and so on, become what we call *assurance theories* and an Assurance 2.0 argument mainly assembles applications of such theories. Specifically, large parts of the argument will be synthesized by instantiating pre-existing (and ideally “pre-certified”) theories, other parts may be new “bespoke” construction (although we recommend these are first developed as reusable theories), and some will be “glue logic” that ties all the parts together into a coherent whole.

In addition to reducing duplication of effort and eliminating “homespun” treatments, pre-existing theories assist in communication and comprehension of assurance arguments: the high-level structure of an argument can be indicated by enumerating the theories that it uses. Dually, much of an assurance case can be synthesized automatically using a library of theories as “templates.” CLARISSA/ASCE has a “synthesis assistant” that does this [6].

Just as theories systematize the macro-scale structure of Assurance 2.0 arguments, so we also systematize the micro-scale. Traditional assurance case arguments are “free-form” in that reasoning steps can have any “shape” and justification. In Assurance 2.0, we restrict reasoning steps to five “building blocks”

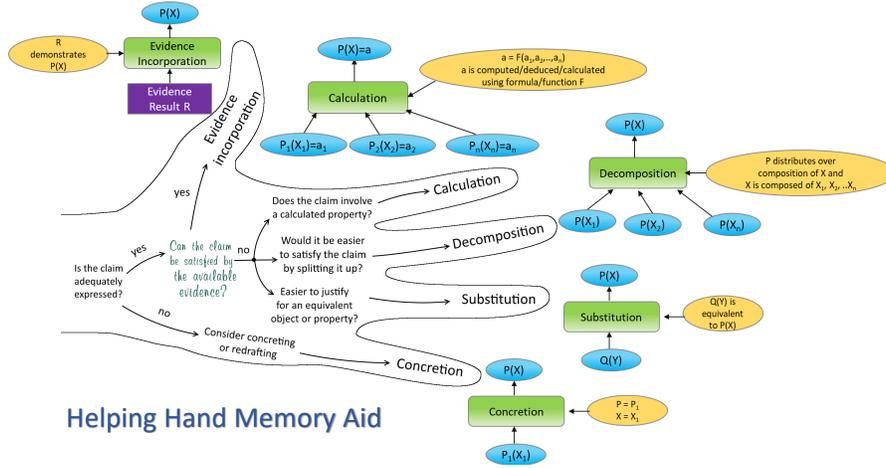


Fig. 1. Assurance 2.0 Building Blocks and “Helping Hand” (from [41])

(which we generally abbreviate to *blocks*) [8]. These are *decomposition*, *substitution*, *concretion*, *calculation*, and *evidence incorporation*. Figure 1 shows the “shape” of each of the five blocks together with the “helping hand” mnemonic that provides guidance on their use, and Figure 2 illustrates the structure of a simple case. In the typical structure of an Assurance 2.0 argument, general claims at the top are refined into more precise claims using concretion steps, then substitution steps are used to elaborate these claims about high level models into claims about lower level models and their implementations. The lowest-level claims in this structure must be assumptions (or residual doubts) or be discharged by evidence. Application of evidence is generally accomplished in two steps: the lowest step performs evidence incorporation to justify a claim about “something measured” (e.g., “we did requirements-based testing and achieved MC/DC coverage” or “we performed a requirements review”) and this supports a second step, which is usually a substitution based on application of an external theory, that connects it to a claim about “something useful” (e.g., “we have no unreachable code” or “the requirements correctly describe the desired behavior”). At any stage, the argument may divide into subcases using decomposition or calculation steps that enumerate a claim over some assembly (e.g., over components, requirements, hazards, etc.) or that split the conjuncts of a compound claim. This argument structure may recurse within subcases.

Now that we have some understanding of the purpose, structure, and assessment goals for an Assurance 2.0 argument, we describe how logic and epistemology are used to perform a positive assessment. We said earlier that an NLD argument is basically a proof of the top claim using the reasoning steps and grounded on evidence. Hence, the criteria we apply are those from logic: validity and soundness. Validity says the argument “makes logical sense,” assuming its premises (i.e., reasoning and evidential steps) are true, no matter what the claims mean (strictly, it is true in all interpretations). Soundness says that in addition the premises are true for the actual claims. Because the structure of an Assurance 2.0 argument is so restricted (its logical interpretation is

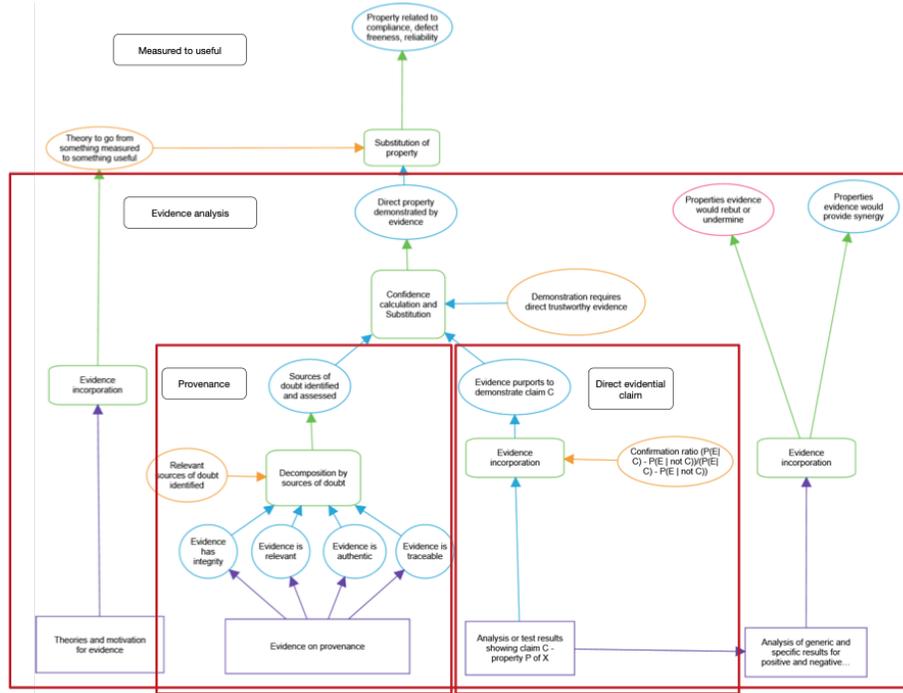


Fig. 2. Portion of CLARISSA/ASCE Canvas

simply propositional calculus over definite clauses), validity reduces to a structural check: viewed as a graph, the argument must be connected, with a single top claim, and its leaves must be evidence incorporation nodes or assumptions. Subcases may either be expanded in place and assessed as part of the main argument (i.e., as “macros”) or be separately assessed and represented by their own top claim (i.e., they function as lemmas). Notice that this restricted argument structure, which is enforced by CLARISSA/ASCE, eliminates many common errors and ensures that the argument is logically valid “by construction.” Validity checking becomes more complicated in the presence of defeaters and we defer detailed description to Section 4.

Given a valid argument, soundness adds the requirement that its actual premises must be true. In an Assurance 2.0 argument, the premises are the evidence incorporation steps and the reasoning steps. As fallible humans, we cannot know that these are true, but we can attempt to establish indefeasible belief that they are so. We now describe how this is done in Assurance 2.0.

2.1 Confidence in Evidence

As we mentioned earlier, it takes two steps to deploy evidence in an Assurance 2.0 argument. The first step uses an evidence incorporation block to establish that the evidence supports a claim about “something measured” that describes what

the evidence *is*. For example, it could be a claim that a certain type of testing was performed and what its results were (notice that it is test *campaigns* that constitute evidence, not individual tests), or it could be a similar type of claim about static analysis, or a requirements review. The second step substitutes the measurement claim by one about “something useful” that describes what the evidence *means*. For example, it could be a claim that there is no unreachable code, or that the code will have no runtime exceptions, or that the requirements correctly describe the desired behavior. The transition between the two claims typically uses a substitution block that cites some external theory (which may have its own assurance case) to justify the substitution.

Basic assessment of the two steps requires examination of the narrative justifications provided for the evidence incorporation and substitution blocks, together with the evidence, claims, and external theories used. Notice that evidence must usually be packaged as an *evidence assembly* that includes descriptions of its provenance, results obtained, methods and tools used, etc.

Basic assessment, however, merely provides confidence that the cited evidence does indeed support the measured and useful claims: it does not indicate how persuasive it is nor how much *confidence* we should have in its support for the useful claim. Evidence is a bridge from the world of observation and measurement to the world of claims and logic. Therefore we cannot assess persuasiveness of evidence by the methods of logic, we need the methods of epistemology. Epistemology is about justified belief (as an approximation to truth) and it is natural to express the strength of our confidence in a belief as a number. We will expect those numbers to obey certain rules (the Kolmogorov Axioms) and so they function as subjective probabilities.

A natural measure of confidence in a claim C given the evidence E is the subjective posterior probability $P(C|E)$, which may be assessed numerically or qualitatively (e.g., “low,” “medium,” or “high”). However, confidence in the claim is not the same as confidence that it is justified by the evidence. It is possible that the reason for a high valuation of $P(C|E)$ is that our prior estimate $P(C)$ was already high, and the evidence E did not contribute much. So it seems that to measure justification we ought to consider the difference from the prior $P(C)$ to the posterior $P(C|E)$ as an indication of the “weight” of the evidence E . Difference can be measured as a ratio, or as arithmetic difference. For brevity, we will use only ratio measures here; difference and other measures are described in our report [10]. An example of a ratio *confirmation measure* is due to Keynes:

$$\text{Keynes}(C, E) = \log \frac{P(C|E)}{P(C)}.$$

The logarithm (which may use any positive base) in Keynes’ and other ratio measures serves a normalizing purpose so that, as with arithmetic difference, positive and negative confirmations correspond to numerically positive and negative measures, respectively, and irrelevance corresponds to a measure of zero.

There are many other confirmation measures proposed in the literature [39]. For example, some prefer to use the likelihood $P(E|C)$ rather than the posterior

$P(C|E)$, because it is generally easier to estimate the probability of concrete observations (i.e., evidence), given a claim about the world, than vice-versa, thereby giving us the likelihood variant of Keynes' measure:²

$$\text{L-Keynes}(C, E) = \log \frac{P(E|C)}{P(E)}.$$

We can see that these measures will tend toward their maxima when $P(E)$ is small, meaning that E should be unlikely in general. This suggests that we should favor evidence whose occurrence (in the absence of C) would be a *surprise*. Similarly, if we have accepted evidence E_1 and seek additional evidence, we should look for E_2 that is (or remains) surprising in the presence of E_1 . Thus, for example, if E_1 is evidence of successful tests, it will not be surprising if additional tests are successful; instead we should seek evidence E_2 that is "diverse" from E_1 , such as static analysis. More formally,³ we have, by the chain rule

$$\begin{aligned} P(C \wedge (E_2 \wedge E_1)) &= P(C|E_2 \wedge E_1) \times P(E_2|E_1) \times P(E_1), \text{ and} \\ P(E_2 \wedge (C \wedge E_1)) &= P(E_2|C \wedge E_1) \times P(C|E_1) \times P(E_1). \end{aligned}$$

The left (and hence right) hand sides are equal, and so

$$\frac{P(C|E_2 \wedge E_1)}{P(C|E_1)} = \frac{P(E_2|C \wedge E_1)}{P(E_2|E_1)}. \quad (1)$$

Thus, E_2 delivers the largest "boost" to Keynes' measure for the justification provided by E_1 (i.e., the left hand side of (1)) when E_2 would be surprising given only E_1 , but not when given C as well, which confirms that E_2 should be *diverse* from E_1 . These observations about "surprising" and "diverse" evidence are intuitive, but it is satisfying to see them put on a rigorous footing.

An additional consideration when evaluating evidence is that it is not enough for the evidence to support a given claim C , it should also discriminate between that claim and others, and the negation, or "counterclaim" $\neg C$ in particular. Again, discrimination or distance can be measured as a ratio or as arithmetic difference; here, we use the ratio measure due to Good (and Turing) from code-breaking activities during World War 2:

$$\text{Good}(C, E) = \log \frac{P(E|C)}{P(E|\neg C)}.$$

We will refer to these as "Type 2" confirmation measures, and the previous examples as "Type 1." However, likelihoods are related to posteriors by Bayes' Rule, and appearances of $P(\neg x)$ in Type 2 measures can be replaced by $1 - P(x)$ and then the distinction between Type 2 and Type 1 measures disappears. Manipulations of this kind yield

$$\text{Good}(C, E) = \log \frac{O(C|E)}{O(C)}$$

² Observe that Bayes' Theorem gives $\text{L-Keynes}(C, E) = \text{Keynes}(C, E)$; other measures also have arithmetic relationships between their posterior and likelihood variants.

³ We use \supset for material implication, \wedge for conjunction, \neg for negation, \equiv for equivalence, and \approx for approximate (numerical) equality.

where O denotes *odds* (i.e., $O(x) = P(x)/(1 - P(x))$) and Good's measure is therefore sometimes referred to as the "log odds" or "log odds-ratio" measure for weight of evidence [19]. Similar manipulations of other confirmation measures reveal that they generally satisfy the following conditions:

1. They can be expressed as functions of $P(C|E)$ and $P(C)$ only,
2. They are increasing functions of $P(C|E)$, and
3. They are decreasing functions of $P(C)$.

Not all confirmation measures satisfy 1 above. For example, a measure due to Carnap, $P(C \wedge E) - P(C) \times P(E)$, depends nontrivially on $P(E)$. However, such measures can be manipulated by irrelevant evidence [2, section 2], so we prefer measures that satisfy condition 1.

Although all confirmation measures assess the degree to which evidence E justifies claim C , they do so in different ways and we may prefer one measure to another (or prefer different measures for different purposes) [24]. In particular, different measures are based on elicitation of different judgments and we believe there can be value in asking those who assess evidence to consider the different points of view underlying these different measures. For example, Keynes(C, E) elicits judgments $P(C|E)$ and $P(C)$, while L-Keynes(C, E) elicits $P(E|C)$ and $P(E)$. Furthermore, the two measures should yield the same numerical value; we can therefore provide feedback to assessors if their judgments are inconsistent. Similarly, the original formulation of Good(C, E) elicits judgment of $P(E|\neg C)$, which requires consideration of a contrary point of view.

Note that different confirmation measures are not ordinally equivalent. That is to say, a given measure may rank one scenario (i.e., combination of $P(C|E)$ and $P(C)$) higher than another, but a different measure may do the reverse. However, in assurance we are interested in strong confirmation and all measures are likely to agree in these cases. (A fourth condition can be added to the list above to yield what are called *justification measures* and all of these are ordinally equivalent [2, 37].)

Some will be skeptical that human developers and evaluators are able to assess and manipulate probabilistic measures correctly, even qualitatively, and will also contend that confirmation measures are beyond everyday experience. They may point to alleged flaws in human evaluation of probabilities. Here is a standard illustration [40].

Evidence E : Linda is 31 years old, single, outspoken and very bright. She majored in philosophy. As a student, she was deeply concerned with issues of discrimination and social justice, and also participated in anti-nuclear demonstrations.

The challenge is to assess which of the following two claims is most probable, which we interpret as best supported by the evidence.

Claim C_1 : Linda is a bank teller,

Claim C_2 : Linda is a bank teller and active in the feminist movement.

When human subjects are exposed to this and similar examples, they overwhelmingly favor C_2 . Psychologists label this the “conjunction fallacy” because C_2 is the conjunction of C_1 with another clause and a conjunction must always be *less* probable than either of its components; they then cite this as evidence that intuitive human reasoning is poor at probabilities [28, 40]. However, a more recent interpretation is that humans evolved to weigh evidence and actually base their judgments on subconscious mental measures more akin to confirmation than simple probabilities (even when asked about probabilities) [15, 37]. To see this, we observe that the evidence E seems to add nothing to our prior belief in C_1 but it does seem to support the second clause of claim C_2 (i.e., “is active in the feminist movement”) and so, by item 2 of the list of properties for confirmation measures, we can conclude that the evidence indeed confirms C_2 more than C_1 , thereby refuting the “fallacy” charge.

Our technical report [10] provides more examples and several other (we think, interesting) illustrations why confirmation measures are appropriate and useful tools in assessment of evidence, and also correspond to natural human judgment. We also provide further examples on the significance of the distinction between measured and useful evidential claims and on selection of effective evidence.

A different example that highlights the importance of selecting evidence appropriate to the claims it is intended to support is the “Paradox of the Ravens” [25]. Here, we seek evidence for the claim “all ravens are black”; the equally valid contrapositive of this claim is “all non-black objects are non-ravens” for which a white shoe is produced in evidence, allowing the triumphant declaration “that proves it: all ravens *are* black!”

A rational escape from this “paradox” is *Nicod’s criterion* [34] that only observations of ravens should affect our judgment whether all ravens are black. More generally, claims about some class of objects can be confirmed or refuted only by evidence about those objects. Under this criterion, we expect that observations of black ravens would tend to confirm our claim, while a non-black raven definitely refutes it. Good, in a cleverly titled one-page paper [20], rebuts this expectation with an example where observation of a black raven disconfirms the claim “all ravens are black.”

Examples such as this are challenging to philosophers seeking to explain and justify the methods of science, but for assurance the salient points are that we need to be skeptical about evidence (hence consideration of alternative claims and counterclaims) and may need to collect additional evidence to rule out alternative explanations. (In Good’s example, observations of additional birds would allow us to discriminate between the hypothesized situations.) Confirmation measures provide an attractive framework in which to probe these issues and, far from being difficult for human evaluators, they correspond to inbuilt human faculties for the weighing of evidence.

However, there are some further complications. In the Linda example, claim C_2 entails the further claim “Linda works outside the home” (since she is a bank teller), but the evidence provides no direct support for this and it could easily be false. Thus, we have evidence that soundly supports a claim that logically

entails a further claim, yet that second claim could be false. For a more extreme example, the evidence that a card drawn from a deck is an Ace supports the claim that the card is the Ace of Hearts, and this entails the further claim that the card is red. But the card used in evidence could have been the Ace of Clubs, which refutes the derived claim that it is red.

A pragmatic resolution to this apparent paradox is that if an evidentially supported claim is a conjunction (e.g., card is both Ace and Hearts), then we need indefeasible support for all elements of the conjunction, and so, in the context of assurance, we should not accept that the evidence about Linda is sufficient to establish claim C_2 (because it does not establish its C_1 conjunct). These examples also illustrate significance of the measured vs. useful distinction on evidential claims, with confirmation measures applied to the latter. “Card is an ace” is a measurement claim, and is justified, by the evidence, whereas “card is red” is a useful claim and any confirmation measure will indicate that the proffered evidence is irrelevant to this claim.

Sometimes a mismatch between evidentially measured and useful claims leads to the realization that one or the other is misstated. For example, during World War 2, the US Army Air Force came to its Statistical Research Group in New York seeking advice on where best to add armor to improve the survival of their airplanes. Many damaged planes returning from engagements had been examined and this produced the evidence shown below.

The fuselage seems the most heavily damaged of the identified components, so the evidence seems to support the claim “the place where armor will best improve survival of the plane is the fuselage.” This is actually an evidentially useful claim; we should be-

Section of plane	Bullet holes per sq. ft.
Engine	1.11
Fuselage	1.73
Fuel system	1.55
Rest of plane	1.8

gin by using the evidence to justify a measurement claim. A plausible candidate for this is “the fuselage is the part of the plane with heaviest damage.” An important difference in these two claims is that the measurement claim speaks of “damage” while the useful claim speaks of “survival.” Thus we need either some inference from damage to survival, or the measurement claim should also speak of survival. This leads to a key insight: the evidence comes exclusively from planes that survived. Hence the measurement claim should be changed to “the fuselage is the part of the plane that can survive heaviest damage.” From there it is a short step to deduce that planes with heavy damage to the engines did not survive and hence the celebrated advice of Abraham Wald that the best place to apply armor is where there are no bullet holes [17].

We have now seen several examples why Assurance 2.0 attaches importance to the distinction between measured and useful evidential claims and to the use of confirmation measures in assessing the relevance of the measured evidence to the evidentially useful claim. We want evidence that has large positive confirmation measures and we recommend use of diverse measures as this can probe the rôle of the evidence in both supporting and undermining its evidential claims.

Confirmation measures can be applied with several levels of “rigor.” At one extreme we can estimate values for the constituent probabilities employed (e.g., by asking experts to set a pointer on a red/white/green scale) and evaluate the measures numerically, while at another we can just use the “ideas” and think informally about the relationships involved. At an intermediate level we can perform “qualitative” estimation and evaluation. For example, we could elicit expert opinion on constituent probabilities according to a five-level qualitative scale: *certain* (this is true), *very confident*, *confident*, *neutral*, *surprised* (if this is true), and *very surprised*. The confirmation measures can then be evaluated using representative numerical assignments to these estimates: for example, 1.0, 0.99, 0.9, 0.5, 0.1, and 0.01, respectively. Thus, if an expert is initially *neutral* on a claim, but becomes *confident* when given the evidence, Keynes measure evaluates to 0.26. This is rather lukewarm, so we could then elicit the L-Keynes or Good measures in order to probe the discriminating quality of the evidence. The CLARISSA/ASCE tool has some widgets (illustrated in Figure 4) that can assist the calculation and assessment of confirmation measures in this way.

2.2 Confidence in Reasoning Steps

We noted earlier that an assurance argument in Assurance 2.0 does not perform complex logical reasoning, it mostly assembles and integrates evidence assemblies and instantiated theories. This means that the argument interprets claims as atomic propositions (i.e., it ignores any internal structure). The interpretation of each reasoning step in an argument is that the conjunction of its subclaims implies its parent claim. However, as discussed earlier and illustrated (in yellow) in Figure 1, Assurance 2.0 blocks generally have a *side-claim* whose purpose is to ensure that the subclaims are well formed and really do deductively entail the parent claim. The relationship is then

$$\text{side-claim} \supset (\text{conjunction of subclaims} \supset \text{parent claim}),$$

which is logically equivalent to

$$(\text{side-claim} \wedge \text{conjunction of subclaims}) \supset \text{parent claim}, \quad (2)$$

and so we see that although the side-claim has a conceptually distinct status, it is logically no different from the other subclaims.

Claims in Assurance 2.0 are written in natural language and CLARISSA/ASCE does not attempt to interpret them⁴ and cannot assess soundness of reasoning steps. Instead, this assessment requires human judgment to interpret the claims and the narrative justifications supplied with each step. Rather than annotate each step to indicate a positive assessment, CLARISSA/ASCE assumes all steps are assessed sound and its human users can indicate dissent by attaching a defeater node (see Section 4) to any step whose soundness is doubted. This allows

⁴ We have participated in experiments where Large Language Models such as ChatGPT translate natural language claims into a notation of “Object, Property, Environment” triplets that can be subject to *semantic analysis* using tools for Answer Set Programming [33], and we plan to develop and apply this methodology.

soundness to be incorporated in the automated validity checks for arguments with defeaters (again, see Section 4).

A complete assurance argument is considered sound when it is logically valid, human assessment concurs that the narrative justification supplied with each reasoning step supports indefeasible confidence that its parent claim is deductively entailed by its subclaims and side-claim and, likewise, the justification for each evidence incorporation step supports indefeasible confidence, corroborated by strong positive confirmation measures, in its “something useful” claim.

Logical soundness is the most important assessment applied in Assurance 2.0 as it means the argument supports indefeasible confidence in the top claim. However it lacks graduation, and for that we turn to probabilistic assessment.

3 Probabilistic Assessment

Suppose we have a sound case, then reduce its threshold for weight of evidence and reduce the quantity or quality of evidence accordingly (e.g., instead of testing to MC/DC coverage, we do only branch coverage); the case remains sound, but we are surely less confident in its top claim. A different “weakening” is seen in DO-178C [35], where Design Assurance Levels (DALs) A to C require both High and Low Level Requirements (HLR and LLR), whereas (the lower) Level D requires only HLR. Intuitively, the idea is that we are less confident of the large “leap” in reasoning from implementation directly to HLR than of the combination of steps from implementation to LLR and then to HLR. This would be manifest in the Level D case as difficulty justifying side-claims on the substitution between properties of the implementation and those of the HLR.

The motivation for these “weakened” cases is that they should be cheaper to produce, yet might still be adequate for less critical systems, or for less critical claims. Dually, we would like some basis for believing that the additional cost of the original “strong” cases does deliver greater confidence in their claims. What we seek, therefore, is a way to augment logical soundness with a graduated measure that indicates the strength of our confidence in the case.

Confidence is naturally expressed as a probability and there is a valuable relationship between confidence in an assurance case and inferences that can be made about probability of failure for the system concerned [38]. However, probability of failure can also be made an internal part of the assurance argument: that is, it can be stated in claims (e.g., “system has $\text{pfd} < 10^{-6}$ ”) and justified by evidence and reasoning (e.g., by reference to suitable theories for reliability estimation). This is the best approach when explicit quantification is required.

On the other hand, when we merely wish to compare different arguments, evidence, or theories, we could assess confidence externally as a subjective holistic evaluation of the entire case—however, a more principled method for evaluation of this kind is to calculate it as the composition of assessments for the basic elements of the case, including its evidence and individual reasoning steps. This will involve some combination of logic and probability, which is a notoriously difficult topic as the semantics of the two fields have different foundations [1].

Nonetheless, there are numerous proposals for calculating probabilistic confidence in assurance cases by methods of this kind; however, a study by Graydon and Holloway cast doubt on many of them [23]. Graydon and Holloway examined 12 proposals that use probabilistic methods to quantify confidence in assurance case arguments: five based on Bayesian Belief Networks, five based on Dempster-Shafer or other forms of evidential reasoning such as Jøsang’s opinion triangle, and two using other methods. By perturbing the original authors’ own examples, they showed all the proposed methods can deliver implausible results.

We suspect that the reason for this disappointing behavior is that the methods concerned are attempting a double duty: they aim to evaluate confidence in the case, but must also (implicitly) assure its soundness. Probabilistic methods are poorly suited to the latter task, which is more naturally cast in terms of logic. In Assurance 2.0 we separate these and assess soundness as a logical property, as described in the previous section, and only for cases assessed as sound do we proceed to assess probabilistic confidence. Nevertheless, we do intend to explore Graydon and Holloway’s examples when our tools are fully developed.

Our method for probabilistic assessment is compositional over the five building blocks of Assurance 2.0 arguments and works bottom up: from the evidence and assumptions at the leaves up to the top claim. As we explained in Section 2.1, the subjective posterior probability $P(C | E)$ is a natural expression of confidence in the claim C , given the evidence E . However, when assessing soundness we use a confirmation measure rather than the posterior probability because we wish to evaluate the discriminating power, or “weight,” of the evidence, and confirmation measures do this. But once we have assessed soundness, it is reasonable to use the posterior as our measure of probabilistic confidence in the claim C and it is this that is propagated upward in probabilistic assessment of the rest of the argument. Note that C should be the “something useful” claim, not the measured one. And note that in Section 2.1 we condone informal (i.e., non-numerical) interpretation of confirmation measures, but for confidence we do require an actual numerical estimate for the subjective probability $P(C | E)$. Developers must likewise assign a numerical probability to assumptions, and should provide justification for their choice (e.g., historical experience).

How probabilities should be assigned to residual doubts is a delicate choice: if they are truly residual (see Section 5), they can be ignored (as they are in logical assessment), but developers may alternatively provide numerical estimates for the purposes of exploration and analysis.

Once we have assessments for probabilistic confidence in the leaf nodes, we can propagate numerical assessments upward. For simplicity, we start by considering argument blocks that have only a single subclaim, such as the generic substitution or concretion block shown in Figure 3. For logical soundness, the parent claim C must be deductively entailed by the subclaim S , subject to the side-claim W . Recall from (2) that this is interpreted as $W \wedge S \supset C$. We must now apply a probabilistic interpretation to this implication, so that

$$\begin{aligned} P_{conf}(C) &\approx P_{conf}(W \wedge S) \\ &\approx P_{conf}(W) \times P_{conf}(S | W) \end{aligned}$$

where $P_{conf}(x)$ denotes probabilistic confidence in claim x .

We expect the lower steps of the argument (i.e., the subcases supporting W and S) to supply $P_{conf}(W)$ and $P_{conf}(S)$, but $P_{conf}(S)$ is not the same as $P_{conf}(S|W)$ (unless S and W are independent), so this is not quite what is required. However, the structure of a sound assurance case is such that all the claims and subclaims appearing in its argument must be true, so when we evaluated the subclaims and evidence contributing to S , we implicitly did so in a context where W is true. Hence, our assessment of probabilistic confidence in the subclaim S is really confidence *given* the rest of the argument, and so the confidence we labeled $P_{conf}(S)$ is “really” $P_{conf}(S|W)$ and probabilistic confidence in $P_{conf}(W \wedge S)$ can indeed be taken as the product of probabilistic confidence in its two subclaims. Thus

$$P_{conf}^P(C) = P_{conf}^P(W) \times P_{conf}^P(S)$$

where the superscript P in $P_{conf}^P(x)$ indicates this is the “product” calculation.

Some may feel the “really” assumption in this calculation is too aggressive and would prefer a more conservative approach. One such is “sum of doubts”: our doubt in the parent claim is no worse than the sum of doubts for its subclaims and side-claim [1]. The “doubts” referred to here are *probabilistic doubts* as opposed to the use of the term in the section that follows, where it means general disquiet or concern. Probabilistic doubt in a claim x is probabilistic confidence in its negation $P_{conf}(\neg x)$, which is $1 - P_{conf}(x)$, and so

$$P_{conf}^D(C) \geq P_{conf}^D(W) + P_{conf}^D(S) - 1 \quad (3)$$

where the superscript D indicates this is the “sum of doubts” calculation. Generalizing these derivations for decomposition and calculation blocks, which may have n subclaims S_1, \dots, S_n as shown in Figure 1, we obtain

$$P_{conf}^P(C) = P_{conf}^P(W) \times \prod_{i=1}^n P_{conf}^P(S_i) \text{ and}$$

$$P_{conf}^D(C) = P_{conf}^D(W) + \sum_{i=1}^n P_{conf}^D(S_i) - n.$$

CLARISSA/ASCE is able to perform and provide visualizations of these propagations (illustrated in Figure 4) and its users can also make manual adjustments

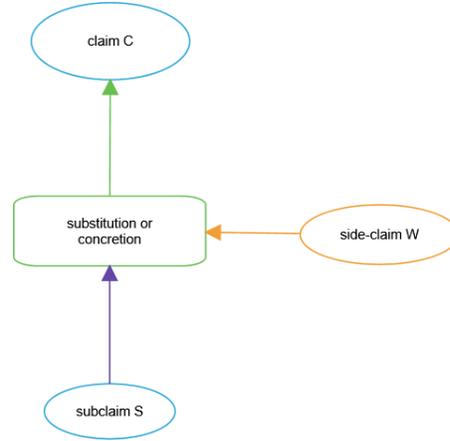


Fig. 3. Substitution/Concretion Block

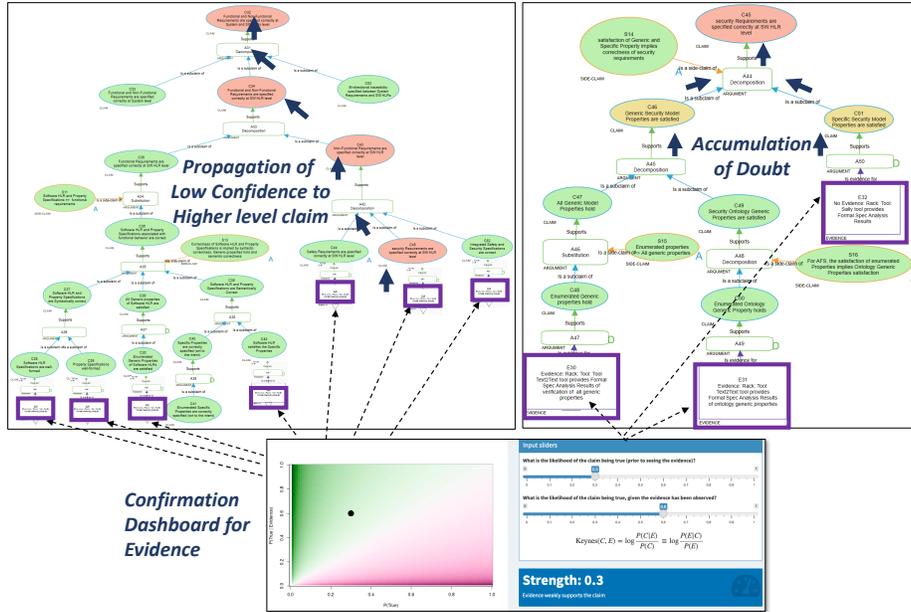


Fig. 4. Illustration of Confirmation Measures and Confidence Propagation (from [42])

(see [10] for examples and additional details). We stress that the absolute values of the probabilities propagated carry little significance; the purpose of these calculations is to allow the relative strengths of different arguments for the same system, and different parts of the same argument, to be explored and documented in an explicit and rational way. This supports tradeoffs of effort and cost versus confidence, as needed when developing graduated forms of assurance for different levels of risk [16], and it also supports deliberate allocation of effort across a single assurance case.

Assessments of tradeoffs for graduated assurance may not be simple, however. By structural induction, it is easy to see that the confidence propagated by the product calculation to any interior node is simply the product of the confidence at all the leaves of its subtree, and likewise its probabilistic doubt is simply the sum of the doubts at all those leaves. This means that if confidence remains the same at the leaves, then changes to the “shape” and content of the argument will have no effect on probabilistic confidence at the top node. Furthermore, excising any subtree (i.e., removing evidence and some part of the argument) will *increase* probabilistic confidence at the top node. These counterintuitive observations might seem to reduce probabilistic confidence to irrelevance or falsehood, but this is not so: for confidence at some of the leaf (particularly evidential) nodes will surely change as they are required to justify different claims, and human judgment may override the default propagations at some interior nodes as the content of the reasoning steps is modified to accommodate a changed “shape” to the argument. (And note that if a subtree is excised, the reasoning step to which its root was a subclaim can no longer be deductive—unless that subtree was

redundant—so modifications will be required in the argument above the excised subtree.)

Thus, changes to an argument that are intended to reduce its cost (e.g., by eliminating or simplifying evidence) will compel further adjustments to restore logical deductiveness and soundness, and human judgment must assess confidence in the changed evidence and reasoning steps. Propagation of probabilistic confidence, particularly where human judgment overrides the automated calculation, provides a rational tool for understanding and accumulating—and experimenting on—the impact that these changes have in confidence at the top claim. In future work, we hope to use this approach to examine the example developed by Daw, Beecher and Holloway [16]

Note (August 2025): after this paper was published, we developed new methods of probabilistic assessment for Assurance 2.0 that do pay attention to the “shape” of the argument and, in particular, to the reasons why subclaims of a decomposition block support its parent claim [12]. The new methods are significantly more precise than the “product” and “sum of doubts” methods described here and consequently we no longer recommend these methods for general use.

4 Defeaters and Dialectical Exploration

We have described indefeasible logical soundness as our primary method for assessing confidence in an assurance argument, with probabilistic assessment as a secondary method that provides a way to graduate the degree of confidence. In addition to these “positive” perspectives, we also need to be sure there are no overlooked or unresolved doubts that could change the judgment and we refer to investigation of doubts as the “negative” perspective on assessment.

We refer to any concern about an assurance case as a *doubt* and we record it by adding a *doubt node* to the graphical representation of the assurance argument, pointing to a node that is under suspicion. The doubt node contains a claim indicating the nature of the doubt (e.g., “I think there is something wrong here”). At some point, we must return to investigate the nature and origin of the doubt and will either dismiss it as unwarranted, or refine and sharpen it into a *defeater* with a more specific claim (e.g., “the justification for this step is inadequate”) whose investigation and outcome (i.e., confirmed or not) are recorded in a subcase attached to the defeater. Thus, a doubt is simply a defeater that has not yet been investigated (i.e., has no subcase) and so we generally refer to both as defeaters. The back and forth investigation of an assurance case argument against doubts and defeaters is an application of the *Socratic* or *dialectical* methods for exposing error and refining beliefs. These date back to ancient Greece but retain their potency. In particular, defeaters play a rôle in argument that is similar to falsification in science and mathematics [30]; they can also be seen as the analog, for arguments, of hazards to a system. Thus, identification of potential defeaters should not be seen as criticism but as a contribution to the development and clear formulation of an assurance case and part of a process to establish its indefeasibility. In addition, developers should consciously generate

doubts and should vigorously investigate their associated defeaters as a guard against confirmation bias, and evaluators may raise potential defeaters as a way to elicit additional explanation or to clarify their understanding of some part of an assurance case.

The mere act of pointing a defeater at a node means that the argument can no longer be assessed as logically valid or sound, but that judgment may be refined when the defeater is supplied with a subargument that shows its claim to be definitely **true** or **false**. If the defeater is supported by an assurance subargument that is adjudged to be sound, so that its claim is **true**, then the defeater is said to be confirmed or *sustained* and the main argument, and possibly the system it is about, must be modified to overcome the flaw that has been identified. After these modifications, the defeater and its subargument should no longer apply, but we might like to retain them in the case as documentation to assist future developers and evaluators. Thus, a defeater can be marked *addressed* and it and its subcase will then be treated as a comment. Because the defeater no longer applies to the now modified primary argument, a narrative description of the original problem and its resolution should be added to the defeater node. But this may be difficult to understand because the context has changed from the original to the modified argument, so another choice is to alter the previously sustaining subcase for the defeater into a refuted subcase (see below) against the modified primary argument. An alternative response to a sustained defeater, provided the identified flaw is judged insignificant, is to explicitly accept it as a *residual doubt* (see Section 5).

If we suspect that a defeater is a “false alarm,” or it is one that has been overcome by modifications to the original case (as above), then our task is to *refute* it: that is, to provide it with a subcase that shows it to be **false**. One way to do this is with a second-level defeater that targets the first defeater or some part of its subargument. (Another way is by use of *counter-evidence*, see [7].) If the assurance subcase for that second-level defeater is sustained, then the first defeater is said to be *refuted* and it and its subcase play no part in the interpretation of the primary case, but can be retained as commentary to assist future developers and evaluators who may entertain doubts similar to that which motivated the original defeater.

The introduction of refutational arguments means that our notion of logical validity needs to be enriched. Previously (in Section 2), we propagated validity upward from the leaves of the argument and, implicitly, we categorized its claims as either **true** or **unsupported**. Now we need to add a third category, **false**, and must develop rules for propagating these three values. It might seem that we could look to the methods of defeasible reasoning or nonmonotonic logic for this purpose, but the goal of these methods is to work out what can be concluded when there are contradictory premises or when exceptions are added, whereas, in Assurance 2.0, our goal is to determine which parts of a case *are* contested: that is, called into question by defeaters, possibly at several levels.

We do not interpret the claims in an assurance argument when assessing validity, and the same applies to claims made by defeaters. In particular, if a

defeater with claim X pointing to a claim A is sustained, we do not suppose that some logical combination of A and X is thereby justified; we accept that the claim A is challenged and revise it and/or its supporting subcase to overcome the source of doubt. Of course, we must make the human judgment that X has some impact on the credibility or relevance of A but we do not reduce this to some logical requirement such as $X \equiv \neg A$. Having said that, in Section 4.1 we will introduce a circumstance where we do recognize the special case where the claim in a defeater is the negation of that in the node that it points to; we call these *exact* defeaters (the general kind are then known as *exploratory* defeaters).

We now develop the propagation rules for validity in the presence of defeaters. Since a defeater can point to any kind of node, we define the claim *affected by* the defeater to be the node pointed to if this is a claim, assumption, residual doubt, or defeater, and otherwise the parent claim (which may be a defeater) of the node pointed to.

We first consider propagation from a defeater to its affected claim. When the claim in an exploratory defeater is assessed **false** it means the defeater is refuted; hence, the main argument (or subargument for lower-level defeaters) is exonerated and its claims are assessed as if the defeater were absent. When the claim in a defeater is assessed **unsupported** (which also applies when the defeater has no subcase—i.e., it is merely a doubt), then so is the claim affected by the defeater. And when the claim in the defeater is assessed **true**, then the affected claim is also assessed **unsupported**; it cannot be assessed **false** because the defeater may not precisely refute the affected claim (unless it is an exact defeater, which is considered later), but merely call it into question.

These assessments override those due to any other nodes pointing to the affected claim (which may affirm it as **true**): when a claim is challenged by a **true** or **unsupported** defeater, we have to accept that it is called into question. However, the appropriate response may require further diagnosis. When the claim affected by a defeater is assessed as **unsupported**, we need to examine the assessment of its defeater (**unsupported** or **true**) to determine the response: in the former case, the defeater’s subcase needs more work, while in the latter the main argument needs to be revised (and possibly also the system concerned).

Finally, we consider propagation of assessments through reasoning steps; recall, in NLD, individual reasoning steps are intended to be deductively valid and are interpreted as material implications of the form shown in formula (2). The sideclaim and subclaims constitute the *antecedent* to this implication. As described in Section 2, when all claims in the antecedent are assessed **true** then, by the rules of classical logic, so is the parent claim. And if any antecedent claims are **unsupported**, then the parent claim is also. But suppose some claims in the antecedent are assessed **false**. Since they are conjoined, the whole antecedent becomes **false**; does this mean we should assess the parent claim as **false** too?

It does not: it would be attempting to derive $\neg A \supset \neg B$ from $A \supset B$, and this is the logical fallacy of “denying the antecedent.” Moreover, there is a further problem: if the antecedent is **false**, then it can imply any parent claim (this is the “false implies everything” problem). Thus, in general, we cannot propagate

false upward through reasoning steps; we must do something weaker and the appropriate response is to assess the parent claim as **unsupported**.

It is long standing practice to challenge and review assurance cases, but the explicit use of defeaters to systematize and record these activities is new, and the pragmatics how best to postulate, examine, respond to, and manage them needs further evaluation and tool support. CLARISSA/ASCE has a “validity plugin” that can evaluate validity of an argument in the presence of defeaters using the method described above. It allows developers and evaluators to see which defeaters have been refuted and which are still active, and which parts of an argument are called into question by the active defeaters. This is intended to support dialectical exploration of assurance arguments, so that confidence can be probed and ultimately more firmly established. In addition, we are currently exploring conceptual sources of defeaters and systematic, and potentially automated, ways to generate useful classes of defeaters.

Defeaters introduce refutational reasoning to Assurance 2.0 and this allows an alternative form of assurance argumentation, as we now describe.

4.1 Exact Defeaters and Eliminative Argumentation

“Eliminative Induction” is a method of reasoning that dates back to Francis Bacon who, in 1620, proposed it as a way to establish a scientific theory by refuting all the reasons why it might be false (i.e., all its defeaters). Weinstock, Goode-nough, and Klein [21] build on the idea of Eliminative Induction to develop a means of assurance that they call *Eliminative Argumentation*. Here, instead of attempting to confirm a positive claim such as “the system is safe” we instead attempt to refute the negative claim “the system is *unsafe*.” A successful refutation will establish the negation of that claim, namely “the system is *not unsafe*.” In classical (as opposed to intuitionistic) logic this establishes the positive claim by virtue of the rule for elimination of double negation, and thereby provides the desired assurance. Millet and colleagues report successful application of eliminative argumentation in assurance of real systems [32].

The basic methodology of Assurance 2.0 supports development of *positive cases* where a constructive argument is developed in support of some beneficial claim about a system. Nonetheless, we explicitly introduce defeaters and confirmation measures to help address complacency and bias by inviting consideration of contrary points of view. Furthermore, we recognize that it can sometimes be useful to consider fully contrary or counter-claims, counter-evidence and counter-arguments, and we introduce *exact* defeaters for this purpose; effectively, they allow us to introduce negation into an assurance argument.

An exact defeater is one that: a) points to a node that is either a claim or another defeater that b) lacks a subcase, and c) whose own claim is the negation of the one pointed to. Because claims in CLARISSA/ASCE are written in natural language, it is not trivial to determine if one claim is the negation of another. Accordingly, CLARISSA/ASCE provides an explicit selection in its interface to indicate that a defeater should be treated as the exact negation of the claim or defeater that it points to. Furthermore, the node pointed to may have a subcase,

but it will be ignored (and indicated so in the graphical presentation) when the node becomes the target of an exact defeater. This is to support exploratory development of a case without having to undo or redo previous work.

The propagation rules for exact defeaters are simple: if the exact defeater is assessed **unsupported**, then so is the node that it points to; otherwise the assessment of the node pointed to is the logical negation of the assessment of the claim in the defeater.

In the framework of Assurance 2.0, exact defeaters allow us to construct *negative (sub)cases*, and eliminative argumentation can then be represented by attaching an exact defeater to a positive claim and attempting to refute it. Notice that whereas exploratory defeaters *augment* the main argument by providing an exploratory investigation or commentary, exact defeaters are used as a reasoning step *within* the main argument. Owing to the refutational context in negative cases, it can be useful to have *disjunctive* decomposition blocks and CLARISSA/ASCE supports these (see [7] for details).

5 Assessment of Residual Doubts and Risks

An assurance argument may contain residual doubts: these are explicitly marked defeaters that we have been unable or have chosen not to eliminate or fully mitigate. In assessing logical soundness and probabilistic confidence in an assurance case, we assume the consequences of residual doubts are insignificant and, on that basis, we ignore them. We thereby incur an obligation to justify this assumption. In particular, we must consider the potential impact that a faulty assessment could have on failure (i.e., defeasibility) of the case. Specifically, for each residual doubt, we must show that the likelihood of wrongly assessing it (as residual), combined with its worst possible consequences (i.e., its *risk*), is below some threshold for concern.

Residual doubts may be due to uncertainty in the environment: for example, the system may be designed to withstand a single sensor failure and historical evidence indicates this is sufficient, but it is always possible to encounter more. Or they may be due to limitations of human review (e.g., human requirements tracing cannot be guaranteed to be free of error), or to limitations in automated analysis (e.g., automated static analysis may be unable to discharge some proof obligations, leading to possible false alarms that must be reviewed by humans, a potentially error-prone process).

In Assurance 2.0, we categorize residual risks into four levels of severity.

Significant: an individual residual doubt poses a risk that is above the threshold for concern. In this case, the issue cannot be considered a merely “residual” risk, but must be treated as a defeater and either eliminated or mitigated.

Minor: an individual residual doubt poses a risk that is below the threshold for concern, but it is possible that many such might cumulatively exceed the threshold. An example could be static analysis, where we use human review to evaluate proof obligations that the automation cannot decide. These risks need to be managed explicitly: 10 might be OK, but not 100.

Manageable: a class of minor residual risks whose number and cumulative severity are below the threshold of concern.

Negligible: multiple residual doubts of a similar kind collectively pose a risk that is below the threshold for concern. This may arise when the source of doubt occurs many times but is adjudged to be trivial. An example (depending on local policy) might be “style” warnings from a static analyzer.

At final assessment, the only residual doubts remaining should be those whose risks are categorized negligible and those categorized minor but manageable.

6 Summary and Conclusion

We have described methods for gaining and assessing confidence in assurance cases based on Assurance 2.0 and its automated assistance with CLARISSA/ASCE. Here, we summarize these methods and provide brief conclusions. We do not provide references: they can be found in earlier sections specific to each topic.

There is no simple approach that avoids the need for the essentials of an assurance case: we cannot just say “it has been proved correct,” or “it has been tested.” We need confidence in correctness *together* with testing or operational experience, and we need to articulate the theories behind their respective claims, how they have been applied, how they fit together, and whether their assumptions are and will continue to be valid. Assurance 2.0 builds on earlier treatments of assurance cases and their arguments, but is more rigorous and demanding. We claim that this simplifies their development and assessment because issues that were previously treated in an *ad hoc* manner and subject to contention and challenge are now made explicit and treated systematically.

In particular, we are explicit that the goal of an Assurance 2.0 argument is indefeasible justification, meaning we must be confident there are no overlooked or unresolved doubts that could change its assessment. As consequences of this, reasoning steps are selected from just five building blocks and must be deductive (or explicitly acknowledge and manage the doubt if not). Similarly, evidence is weighed very deliberately using confirmation measures and we distinguish carefully between facts established by the evidence (claims about “something measured”) and inferences drawn from it (claims about “something useful”).

These rigorous requirements and other supporting constraints enable our primary positive assessment for an Assurance 2.0 argument to be logical soundness, whose evaluation is straightforward. Note that we say it is straightforward, meaning it is clear what must be done, not that it is easy: it requires expert technical judgment, but this judgment can focus on technical issues without being distracted by unmanaged doubts and contested interpretations. Specifically, human assessment must concur that the narrative justification supplied with each reasoning step supports indefeasible confidence that its conjoined subclaims and side-claim deductively entail its parent claim. Similarly, the justification supplied with evidence must provide indefeasible confidence, corroborated by strong positive confirmation measures, in its “something useful” claim.

Logical soundness is the most fundamental assessment for an Assurance 2.0 case: it tells us that the argument and its evidence truly do support the top claim, but it does not tell us how strongly they do so. We recommend that if the top claim needs to be quantified probabilistically, then this should be stated in the claim and developed as an internal part of the argument. However, it can also be useful to perform an external assessment of the relative strength of arguments, and of parts of arguments, and we define a simple method for probabilistic assessment of this kind. The method operates compositionally using either a “product” calculation or, more conservatively, a “sum of doubts.” The numerical valuations are of limited absolute significance, but they serve to explore the risk of residual doubts and the relative strengths of different arguments for the same system. This allows rational tradeoffs of effort and cost versus confidence, which is needed in developing graduated forms of assurance for different levels of risk, as exemplified by the DALs of DO-178C. It also allows conscious apportionment of effort across the different parts of a single argument.

While building a forceful positive case, the developers of an assurance case must guard against complacency and confirmation bias. This can be assisted by vigorous and active exploration of challenges to, and doubts about, the case. In Assurance 2.0, doubts are refined and recorded as defeaters, which are nodes in the graphical representation of the argument that explicitly challenge other nodes and that may have their own subcases to sustain or refute them. Sustained defeaters require revision to the assurance case and possibly the system itself.

In addition to guarding against confirmation bias, the record of doubts explored as defeaters assists assessors of the case. When previously examined defeaters are recorded as part of the case, assessors may find that their own questions and doubts have been anticipated and answered, thereby streamlining their task and also enabling a constructive dialectical examination of the case.

The presence of defeaters requires that we keep track of which defeaters are sustained, which have been refuted (e.g., by themselves being defeated), and which are still under investigation. We also need to keep track of which parts of the overall argument are under challenge by active defeaters. We do this by extending the notion of logical validity to arguments with defeaters and this also supports an alternative approach to assurance by “eliminative argumentation.”

All identified defeaters should be examined and resolved. However, a conscious decision may be made to accept some as residual doubts. For example, a subcase that uses testing to justify absence of runtime exceptions may have residual doubt due to incompleteness of testing. The risks posed by such doubts must be assessed and only those categorized as manageable, and those categorized as negligible can be allowed to remain as residual risks: others must be eliminated or mitigated by revisions to the argument or the system. The probabilistic valuation of CLARISSA/ASCE can be used to help visualize the potential impact of residual doubts on the overall argument.

In conclusion, Assurance 2.0 assesses confidence in an assurance case by considering both positive and negative perspectives. The positive perspectives are logical soundness and (optionally) a probabilistic assessment; the negative per-

spectives are dialectical exploration of potential defeaters, and careful evaluation of all residual doubts. During development and, optionally, during assessment both positive and negative aspects may be explored simultaneously, but at the conclusion of both development and assessment, all potential defeaters should have been dismissed, or accepted as residual risks, and the positive perspective should deliver the judgment of infeasible logical soundness.

We advocate that assurance cases should largely be synthesized from instantiations of generic subcases for standard assurance topics that we call *assurance theories*. Our hope is that future generations of assurance guidelines and standards can be supplemented or replaced by community-driven development of Assurance 2.0 theories, pre-assessed by the methods described here.

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