Enforcing Robust Declassification

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joint work with

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Confidentiality: preventing information leaks

- Untrusted/buggy code should not leak sensitive information
- But some applications depend on intended information leaks
 - password checking
 - information purchase
 - spreadsheet computation
 - ...
- Some leaks must be allowed: need information release (or declassification)

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Confidentiality vs. intended leaks

- Allowing leaks might compromise confidentiality
- Noninterference is violated
- How do we know secrets are not laundered via release mechanisms?
- Little or no guarantee for declassification constructs in many security-typed languages

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Confidentiality guarantee: Robust declassification

 Attacker may not affect what is released

- Zdancewic & Myers [CSFW01]: An active attacker may not learn more sensitive information than a passive attacker
- Unresolved questions:
 - What is robust declassification for code?
 - How to represent untrusted code?
 - How to provably enforce robust declassification?
 - How to grant untrusted code a limited ability to control declassification?

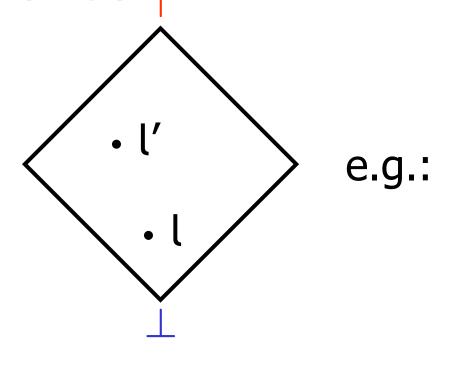
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This talk

- Language-level end-to-end robust declassification
- Explicit attackers untrusted code
- Robust declassification enforcement by security typing
- Qualified robustness limited ability for untrusted code to affect declassification
- Non-dual view integrity represents whether code has enough authority to declassify
- Related/ongoing work & conclusions

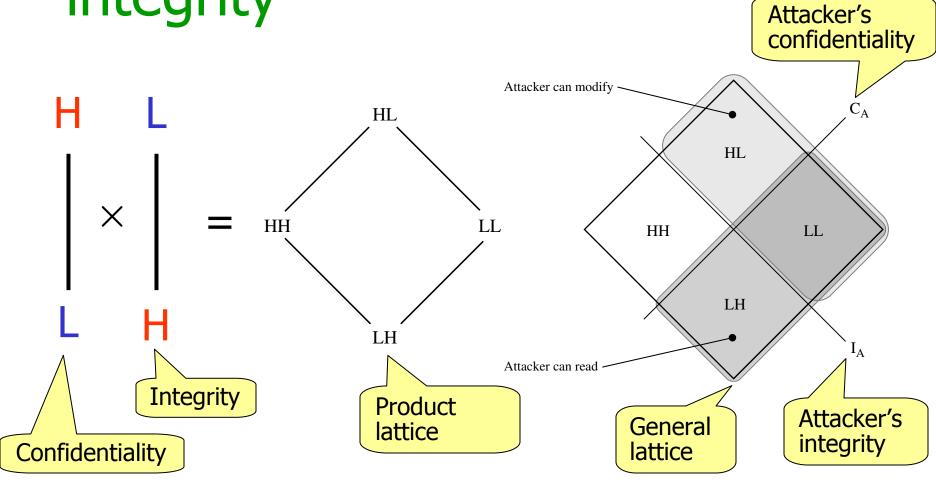
Security lattice and noninterference –

Security lattice:



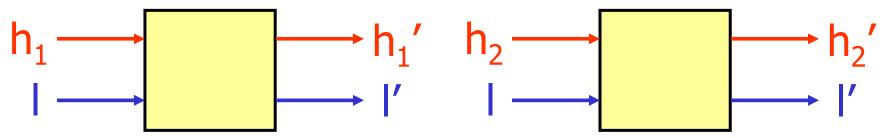
Noninterference: flow from l to l'allowed when l □ l'

Combining confidentiality and integrity



Noninterference

 Noninterference [Goguen & Meseguer]: as high input varied, low-level outputs unchanged



Language-based noninterference for C:

$$\forall M_1, M_2. M_1 = M_2 \Rightarrow \langle M_1, c \rangle \approx_{L} \langle M_2, c \rangle$$

Low-memory equality: $M_1 =_{l} M_2$ iff $M_1|_{l} = M_2|_{l}$

Configuration with M₁ and c

Low view \approx_l : trace indistinguishability up to high stuttering

From noninterference to robustness

- Noninterference too restrictive
- Need to allow declassification but so that the attacker may not affect it
- Zdancewic & Myers [CSFW01]: An active attacker may not learn more sensitive information than a passive attacker
- ⇒ Model both kinds of attackers relative to a point in security lattice

Fair attacks

- A command a is a fair attack if it may only read and write variables at l ∈ LL
- A program c is high-integrity code interspersed with fair attacks
- High-integrity code c[•] with holes whose contents controlled by attacker
- Can fair attacks lead to laundering?

Robust declassification

Command c[•] has robustness if

```
\forall \mathsf{M}_1, \mathsf{M}_2, \mathsf{a}, \mathsf{a}'. \ \langle \mathsf{M}_1, \mathsf{c}[\mathsf{a}] \rangle \approx_{\mathsf{l}} \langle \mathsf{M}_2, \mathsf{c}[\mathsf{a}] \rangle \Rightarrow \\ \langle \mathsf{M}_1, \mathsf{c}[\mathsf{a}'] \rangle \approx_{\mathsf{l}} \langle \mathsf{M}_2, \mathsf{c}[\mathsf{a}'] \rangle
\text{up to high-confidentiality stuttering}
```

- If a cannot distinguish bet. M₁ and M₂ through c then no other a' can distinguish bet. M₁ and M₂
- Noninterference ⇒ robustness
- For programs with no declassification: robustness ⇒ noninterference

Robust declassification: examples

 Flatly rejected by noninterference, but secure programs satisfy robustness:

```
[•]; x<sub>LH</sub>:=declassify(y<sub>HH</sub>,LH)
```

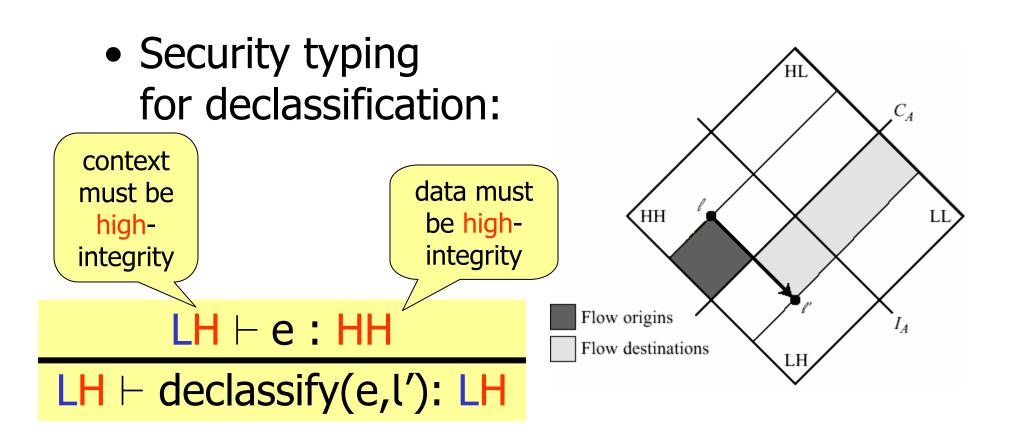
```
[●]; if x<sub>LH</sub> then
y<sub>LH</sub>:=declassify(z<sub>HH</sub>,LH)
```

• Insecure program:

```
[\bullet]; if x_{LL} then y_{LL}:=declassify(z_{HH},LH)
```

is rejected by robustness

Enforcing robustness



Security typing assures

- c typable and no declassification in c
 ⇒ noninterference
- c typable ⇒ noninterference for integrity (no downward flows along the integrity axis)
- c typable ⇒ robustness

Password checking security

 Password+salt are hashed in a (public) image database

```
LH \vdash hash(pwd, salt): HH \times LH \rightarrow LH = declassify(buildHash(pwd||salt), LH)
```

 User query+salt is matched with the image

```
LH \vdash match(pwdImg, salt, query): LH \times LH \times HH \rightarrow LH = pwdImg==hash(query, salt)
```

⇒ Typable and thus secure

Password laundering attack

Program leaking the parity of x_{HH}

```
[•]; match(hash(parity(x<sub>HH</sub>),salt), salt, y<sub>LL</sub>)
```

is rejected by type system

 Password updated with newPwd if hashing oldPwd+salt matches the image:

```
LH ⊢ update(pwdImg, salt, oldPwd, newPwd) :
    LH × LH × HH × HH
    = if match(pwdImg, salt, oldPwd)
    then pwdImg:=hash(newPwd, salt)
```

⇒ Typable and thus secure

Endorsement and qualified robustness

 Need to give untrusted code limited ability to affect declassification

```
[•]; if x_{LL}=1 then y_{LH}:=declassify(z_{HH},LH) else y_{LH}:=declassify(z'_{HH},LH)
```

- Introduce endorse to upgrade trust
- Semantic treatment of endorse:

```
\langle M, \, endorse(e,l) \rangle \rightarrow val (for some val)
```

 This qualifies robustness: insensitive to how endorsed expressions evaluate

Enforcing qualified robustness

Qualified robustness:

```
\forall \mathsf{M}_1, \mathsf{M}_2, \mathsf{a}, \mathsf{a}'. \ \langle \mathsf{M}_1, \mathsf{c}[\mathsf{a}] \rangle \approx_{\mathfrak{l}} \langle \mathsf{M}_2, \mathsf{c}[\mathsf{a}] \rangle \Rightarrow \langle \mathsf{M}_1, \mathsf{c}[\mathsf{a}'] \rangle \approx_{\mathfrak{l}} \langle \mathsf{M}_2, \mathsf{c}[\mathsf{a}'] \rangle
```

possibilistic high-indistinguishability

Typing rule for endorse:

direct flows

confidentiality unchanged

$$pc \vdash e:l' \quad l \sqcup pc \sqsubseteq Level(v) \quad C(l) = C(l')$$
 $pc \vdash v:=endorse(e,l)$

Security typing assures

- c typable and no declassification or endorsement in c
 ⇒ noninterference
- c typable and no declassify in c
 ⇒ noninterference for confidentiality
- c typable ⇒ qualified robustness
- Example of breaking qualified robustness:

```
[•]; if x<sub>LL</sub> then y<sub>LH</sub>:=endorse(z<sub>LL</sub>,LH); if y<sub>LH</sub> then v<sub>LH</sub>:=declassify(w<sub>HH</sub>,LH)
```

rightfully rejected by type system

Battleship game security

- Players places their ships on their grid boards in secret
- Take turn in firing at locations of the opponent's grid
- Locations disclosed one at a time
- Malicious opponent should not hijack control over declassification

```
while not_done do [\bullet_1]; m'_2:=endorse(m_2,LH); s_1:=apply(s_1,m'_2); m'_1:=get_move(s_1); m_1:=declassify(m'_1,LH); not_done:= declassify(not_final(s_1),LH); [\bullet_2]
```

```
Level(s_1, m'_1) \in HH
Level(m_1, m'_2, not\_done) \in LH
Level(m_2) \in LL
```

⇒ Typable and thus secure

Related work on information release

- What? Partial release: noninterference within high subdomains [Cohen'78, Joshi & Leino'00, Sabelfeld & Sands'00, Giacobazzi & Mastroeni'04, Sabelfeld & Myers'04]
- Where? Intransitive (non)interference: to be declassified data must pass a downgrader [Rushby'92, Pinsky'95, Roscoe & Goldsmith'99, Mantel'01, Mantel & Sands'03]
- Who? Decentralized label model: only owner has authority to declassify data [Myers & Liskov'97,'98]
 Robust declassification: active attacker may not learn more information that passive attacker [Zdancewic & Myers'01, Zdancewic'03]

Related work on information release

- How much? Quantitative information flow [Denning'82, Clark et al.'02, Lowe'02]
- Relative to what?
 - probabilistic attacker [Volpano & Smith'00, Volpano'00, Di Pierro'02]
 - complexity-bound attacker [Laud'01,'03]
 - specification-bound attacker [Dam & Giambiagi'00,'03]

Conclusions



Enforcing robust declassification

- Language-level characterization and enforcement
- Explicit attackers untrusted code
- Qualified robustness limited ability for untrusted code to affect declassification
- Non-dual view integrity represents whether code has enough authority to declassify

Future work: generalizations to concurrent attackers and combination with intransitive noninterference