
Secure Information Flow by Self-Composition

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Outline of the Talk

- Non-Interference: 2 in 1
- Secure Flow: A Generalisation
- Possibilistic Security (non-deterministic)
- Characterization using CTL
- Final Considerations

Non Interference

Non Interference is a semantic property about any
TWO program executions

$$\left. \begin{array}{l} P(\vec{x}_1, \vec{y}_1) \rightsquigarrow^* (\vec{x}_2, \vec{y}_2) \\ P(\vec{x}'_1, \vec{y}'_1) \rightsquigarrow^* (\vec{x}'_2, \vec{y}'_2) \end{array} \right\} (\vec{x}_1 = \vec{x}'_1) \Rightarrow (\vec{x}_2 = \vec{x}'_2)$$

x represents public

y represents confidential

Non-Interference

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- E.g. this program is usually rejected as insecure $x := y; x := 0$
- Even more conservative with features that are notoriously difficult to handle

Our approach

Non Interference as a semantic property of every
SINGLE program execution

- Based on the observation that NI can be reduced to a property about every single program execution
- Use verification logics (e.g. Programming Logics & Temporal Logics) and borrow all the know-how.

Non-Interference Revisited

$$\left. \begin{array}{l} P(\vec{x}_1, \vec{y}_1) \rightsquigarrow^* (\vec{x}_2, \vec{y}_2) \\ P(\vec{x}'_1, \vec{y}'_1) \rightsquigarrow^* (\vec{x}'_2, \vec{y}'_2) \end{array} \right\} (\vec{x}_1 = \vec{x}'_1) \Rightarrow (\vec{x}_2 = \vec{x}'_2)$$

NI can be rewritten using “;”

$$\begin{aligned} P; P[\vec{z}' / \vec{z}](\vec{x}_1 \oplus \vec{x}'_1, \vec{y}_1 \oplus \vec{y}'_1) &\rightsquigarrow^* (\vec{x}_2 \oplus \vec{x}'_2, \vec{y}_2 \oplus \vec{y}'_2) \\ \Rightarrow (\vec{x}_1 = \vec{x}'_1) &\Rightarrow (\vec{x}_2 = \vec{x}'_2) \end{aligned}$$

$[\vec{z}' / \vec{z}]$ renames all variables with new names

Consequences of the Observation

$$P; P[\vec{z}'/\vec{z}](\vec{x}_1 \oplus \vec{x}_1', \vec{y}_1 \oplus \vec{y}_1') \rightsquigarrow^* (\vec{x}_2 \oplus \vec{x}_2', \vec{y}_2 \oplus \vec{y}_2')$$

Because of soundness & completeness of Hoare Logic, it is equivalent to:

$$\{\vec{x} = \vec{x}'\} P; P[\vec{z}'/\vec{z}]\{\vec{x} = \vec{x}'\}$$

Example

if $y_{secret} = 0$ then $x_{public} := 0$ else $x_{public} := 0$

Execution of this program is:

$$(x_{public} = 2, y_{secret} = 1) \quad \rightsquigarrow \quad (x_{public} = 0, y_{secret} = 1)$$

$$(x_{public} = 2, y_{secret} = 0) \quad \rightsquigarrow \quad (x_{public} = 0, y_{secret} = 0)$$

Example

if $y_{secret}=0$ then $x_{public}:=0$ else $x_{public} := 0$;
if $y'_{secret}=0$ then $x'_{public}:=0$ else $x'_{public} := 0$

Execution of this program is:

$$(x_{public} = 2, x'_{public} = 2, y_{secret} = 1, y'_{secret} = 0) \rightsquigarrow$$

$$(x_{public} = 0, x'_{public} = 2, y_{secret} = 1, y'_{secret} = 0) \rightsquigarrow$$

$$(x_{public} = 0, x'_{public} = 0, y_{secret} = 1, y'_{secret} = 0)$$

Example: Hoare Logic

Because of (relative) completeness of Hoare Logic, we can prove:

$$\{\vec{x} = \vec{x}'\}$$

if $y_{secret}=0$ then $x_{public}:=0$ else $x_{public} := 0$;

if $y'_{secret}=0$ then $x'_{public}:=0$ else $x'_{public} := 0$
 $\{\vec{x} = \vec{x}'\}$

A Program that is interfering

if $in = pin$ then $acc := true$ else $acc := false$

Execution of this program is:

$$(acc = false, in = 222, pin = 234234) \leadsto (acc = false, in = 222, pin = 234234)$$

$$(acc = false, in = 222, pin = 222) \leadsto (acc = true, in = 222, pin = 222)$$

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- is it really insecure? ... It depends on the security policy.
- NI is too strong to characterize some security policies.

Secure Flow: A General Characterization

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- $(\mu, \mu') \in I_2$ iff $\mu(acc) = \mu(acc')$

$$\{(in = pin) \leftrightarrow (in' = pin')\}$$

- In Hoare Logic:
if $in = pin$ then $acc := true$ else $acc := false$;
if $in' = pin'$ then $acc' := true$ else $acc' := false$
 $\{acc = acc'\}$

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- Any logic, including:
 - 0. Hoare Logic and Separation Logic
 - 0. LTL and CTL

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- Any logic, including:
 - Hoare Logic and Separation Logic
 - LTL and CTL
- Specification Languages and calculus:
 - JML
 - wp-calculus

Possibilistic Security (TS)

$$\left. \begin{array}{l} P(\vec{z}_1) \rightsquigarrow^* (\vec{z}_2) \\ \text{and } \vec{z}_1, \vec{z}'_1 \in I_1 \end{array} \right\} \Rightarrow \exists \vec{z}'_2 : P(\vec{z}'_1) \rightsquigarrow^* (\vec{z}'_2) \text{ and } \vec{z}_2, \vec{z}'_2 \in I_2$$

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Can be alternatively defined using ";" by:

$$P; P[\vec{z}'/\vec{z}](\vec{z}_1, \vec{z}'_1) \rightsquigarrow^* P[\vec{z}'/\vec{z}](\vec{z}_2, \vec{z}'_1) \text{ and } \vec{z}_1, \vec{z}'_1 \in I_1 \Rightarrow \\ \exists \vec{z}'_2 : P[\vec{z}'/\vec{z}](\vec{z}_2, \vec{z}'_1) \rightsquigarrow^* (\vec{z}_2, \vec{z}'_2) \text{ and } \vec{z}_2, \vec{z}'_2 \in I_2$$

Characterizing Possibilistic Security with CTL

Extend $(Conf, \rightsquigarrow)$ with a function $Prop(P, c)$ to sets of atomic propositions:

- $mid \in Prop(P', c)$ iff $P' = P[z'/z]$ (middle of self-compose program)
- $Ind[I] \in Prop(P, c)$ iff $c(z), c(z') \in I$ (indistinguishability)
- $end \in Prop(P, c)$ iff c is a terminating configuration (end of program)

Characterizing Possibilistic Security with CTL

$$P; P[\vec{z}'/\vec{z}](\vec{z}_1, \vec{z}'_1) \rightsquigarrow^* P[\vec{z}'/\vec{z}](\vec{z}_2, \vec{z}'_1) \text{ and } \vec{z}_1, \vec{z}'_1 \in I_1 \Rightarrow \\ \exists \vec{z}'_2 : P[\vec{z}'/\vec{z}](\vec{z}_2, \vec{z}'_1) \rightsquigarrow^* (\vec{z}_2, \vec{z}'_2) \text{ and } \vec{z}_2, \vec{z}'_2 \in I_2$$

Then, in our characterization:

$$\text{Ind}[I_1] \mapsto AG \text{ mid} \mapsto EF(\text{end} \wedge \text{Ind}[I_2])$$

Final Considerations

- Limited to branching temporal Logics (CTL, CTL^{*}, μ -calculus)
- LTL can also characterize both types of security BUT limited to determinism (The CTL formula $AG(\dots EF)$ is not expressible in LTL)
- It can be done in wp-calculus+predicate logic with our technique but limited to determinism

Final Considerations

- Completeness allows to reuse known proof rules and automate or shorter proofs of NI.

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$$\frac{\vec{y} : \text{high}, \vec{x} : \text{low} \vdash P : \tau \text{ cmd}}{\{\vec{x} = \vec{x}'\} P; (P[\vec{x}', \vec{y}' / \vec{x}, \vec{y}]) \{\vec{x} = \vec{x}'\}}$$

$$\{\vec{x} = \vec{x}'\} P; P[\vec{x}', \vec{y}' / \vec{x}, \vec{y}] \{\vec{x} = \vec{x}'\}$$

$$\{\vec{x} = \vec{x}'\} Q; Q[\vec{x}', \vec{y}' / \vec{x}, \vec{y}] \{\vec{x} = \vec{x}'\}$$

$$\frac{\{\vec{x} = \vec{x}'\} P; P[\vec{x}', \vec{y}' / \vec{x}, \vec{y}] \{\vec{x} = \vec{x}'\} \quad \{\vec{x} = \vec{x}'\} Q; Q[\vec{x}', \vec{y}' / \vec{x}, \vec{y}] \{\vec{x} = \vec{x}'\}}{\{\vec{x} = \vec{x}'\} (P; Q); (P; Q)[\vec{x}', \vec{y}' / \vec{x}, \vec{y}] \{\vec{x} = \vec{x}'\}}$$

Final Considerations

- Immediate use of model checkers such as SMV or SPIN.
- An aside contribution is to provide a general method to check secure flow for languages which no type system is known (e.g. a language with pointers and arithmetic for pointers).

Final Considerations

● Related Work

- Joshi and Leino 2000: characterisation of Possibilistic TS NI in the wp-calculus.
- Darvas, Hahnle and Sands 2003: characterisation of Possibilistic NI in Dynamic Logic using self composition.
- Amtoft and Banerjee 2004: information flow analysis in Logical Form
- Giacobazzi and Matroaini 2004: abstract non-interference

Separation Logic

- $\{e \mapsto (_, e_2)\} e.i := e_1 \{e \mapsto (e_1, e_2)\}$
- x does not occur in e_1 or in e_2 then $\{\text{empty}\} x := \text{cons}(e_1, e_2) \{x \mapsto (e_1, e_2)\}$
- If x, x' and x'' are different and x does not occur in e , then $\{x=x' \wedge (e \mapsto (x'', e_2))\} x := e.1 \{x=x'' \wedge (e \mapsto (x'', e_2))\}$

A predicate recursively defined in the Logic:

$$\begin{aligned}\text{list}.[\] . p &= (p = \text{nil}) \\ \text{list}.(x :: xs) . p &= (\exists r : (p \mapsto (x, r)) * \text{list}.xs.r)\end{aligned}$$

A Characterization in Separation Logic

Let I_{sl} be:

$$\exists \vec{x}s, \vec{x}s' : \left(\left(\bigwedge_{1 \leq i \leq n} \text{list}.xs_i.x_i \right) * \left(\bigwedge_{1 \leq i \leq n} \text{list}.xs'_i.x'_i \right) \right) \\ \vec{x}s = \vec{x}s'$$

I_{sl} has two parts: the first part states the separation of the heap, the second one, the indistinguishability of the values.