

Nano Steps and Baby Challenges within the Grand Challenge

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Automating Induction Theorem Proving

- An extremely difficult problem
- Issues:
 - Induction variable(s)
 - Induction schema to be used
 - Determining intermediate lemmas Needed
- Baby Challenge: Can we characterize conjectures which can be decided **automatically** (without user interaction) using inductive methods?

Structural Conditions on Recursive Definitions

A recursive definition of f is **theory-based** if all terms in the definition are from the theory except for occurrences of f .

$$\begin{aligned} \mathit{append}(\mathit{nil}, y) &= y \\ \mathit{append}(\mathit{cons}(a, x), y) &= \mathit{cons}(a, \mathit{append}(x, y)) \end{aligned}$$

$$\begin{aligned} 0 * y &= 0 \\ s(x) * y &= (x * y) + x \end{aligned}$$

Compatibility of function definitions:

When functions are composed and their arguments are instantiated in a subgoal of an induction proof attempt, it should be possible to simplify them so that the induction hypothesis is applicable and the simplified subgoal is a formula in a decidable theory.

Decidable Conjectures

$$\begin{array}{lcl} \text{exp2}(\text{log}(x)) & = & x \\ \text{log}(\text{exp2}(x)) & = & x \\ \text{bton}(\text{pad0}(\text{ntob}(x))) & = & x \\ \text{last}(\text{ntob}(\text{double}(x))) & = & 0 \\ \text{log}(\text{exp2}(x)) & = & x \\ \text{bton}(\text{pad0}(\text{ntob}(x))) & = & x \\ \text{last}(\text{ntob}(\text{double}(x))) & = & 0 \\ \text{double}(u + v) & = & u + \text{double}(v) \\ \text{double}(u + v) & = & \text{double}(u) + \text{double}(v) \\ (u + v) + w & = & u + (v + w) \\ \text{len}(\text{append}(u, v)) & = & \text{len}(u) + \text{len}(v) \\ \text{min}(u + v, u + w) & = & u + \text{min}(v, w) \\ \text{s}(\text{len}(\text{append}(u, v))) & = & \text{len}(\text{append}(u, \text{cons}(n, v))) \\ u * (v + w) & = & u * v + u * w \\ \text{double}(x) = x & \Rightarrow & x = 0 \\ \text{double}(\text{half}(x)) = x & \Rightarrow & \text{even}(x) = \text{true} \end{array}$$

Details can be found in

Kapur and Subramaniam (CADE-2000), Kapur and Giesl (IJCAR-2001) and Kapur and Giesl (CADE-2003)

What Next?

- Extend classes of recursive definitions and relationship between them.
- Extend classes of conjectures that can be handled automatically.
- Bootstrapping: Extended decision procedures and multilevel induction proof attempts needed lemmas.

Automatic Generation of Polynomial Loop Invariants

1. Quantifier-Elimination: Eliminating Program Variables from Parameterized Formulas Hypothesized as Assertions
2. Ideal-Theoretic Methods:

Polynomial Invariants Form an Ideal

- a) Intersection of Invariant Ideals Corresponding to All Paths of Execution of a Program
- b) Program Construct Semantics using Ideal Operations

Polynomial Invariants Form an Ideal

- **States** at a program point \equiv set of values variables take
- Characterize **states** by a conjunction of polynomial equations

$$(p_1 = 0 \wedge \cdots \wedge p_k = 0).$$

The set of values which make the above formula true can be characterized by the **radical ideal** of $\{p_1, \dots, p_k\}$, denoted as $\mathbf{IV}(p_1, \dots, p_k)$.

- If $p = 0, q = 0$ are invariants, so are $s p = 0$ for any polynomial s as well as $p + q = 0$.

Objective: Invoking Hilbert's finite basis theorem, a finite basis of the invariant ideal corresponding to program states at a control point exists. How to compute this ideal?

Table of Examples

PROGRAM	COMPUTING	VARIABLES	BRANCHES	TIMING
freire1	$\sqrt{\quad}$	2	1	< 3 s.
freire2	$\sqrt[3]{\quad}$	3	1	< 5 s.
cohencu	cube	4	1	< 5 s.
cousot	toy	2	2	< 4 s.
divbin	division	3	2	< 5 s.
dijkstra	$\sqrt{\quad}$	3	2	< 6 s.
fermat2	factor	3	2	< 4 s.
wensley2	division	4	2	< 5 s.
euclidex2	gcd	6	2	< 6 s.
lcm2	lcm	4	2	< 5 s.
factor	factor	4	4	< 20 s.

PC Linux Pentium 4 2.5 Ghz Details can be found in

E. Rodríguez-Carbonell and D. Kapur, "Automatic Generation of Polynomial Loop Invariants: Algebraic Foundations," *Proc. International Symposium on Symbolic and Algebraic Computation (ISSAC-2004)*, July 2004, Santander Spain

Table of Examples

PROGRAM	COMPUTING	d	VARS	IF'S	LOOPS	DEPTH	TIME
cohencu	cube	3	5	0	1	1	2.45
dershowitz	real division	2	7	1	1	1	1.71
divbin	integer division	2	5	1	2	1	1.91
euclidex1	Bezout's coefs	2	10	0	2	2	7.15
euclidex2	Bezout's coefs	2	8	1	1	1	3.69
fermat	divisor	2	5	0	3	2	1.55
prod4br	product	3	6	3	1	1	8.49
freire1	integer sqrt	2	3	0	1	1	0.75
hard	integer division	2	6	1	2	1	2.19
lcm2	lcm	2	6	1	1	1	2.03
readers	simulation	2	6	3	1	1	4.15

PC Linux Pentium 4 2.5 Ghz

Details can be found in

E. Rodríguez-Carbonell and D. Kapur, "An Abstract Interpretation Approach for Automatic Generation of Polynomial Invariants," Proc. *11th Static Analysis Symposium (SAS-2004)*, September 2004, Verona, Italy.

Main Result

THEOREM. In a loop with assignments $\bar{x} := f_i(\bar{x})$, if tests are ignored and each f_i is a solvable mapping with positive rational eigenvalues, the algorithm computes the strongest invariant in at most $2m + 1$ steps, where m is the number of program variables in the loop.

Role of Algebraic Geometry

Soundness and Completeness of methods are proved using results from algebraic geometry:

- Hilbert's finite basis theorem for polynomial ideals,
- Dimensional analysis of ideals and how iterations of the loop give more and more information that reducing the dimension of ideals approximating the invariant ideal, and
- Finite dimensionality of vector spaces.

```
 $a := 0; \quad s := 1; \quad t := 1;$ 
```

```
while ( $s \leq N$ ) do
```

```
     $a := a + 1; \quad s := s + t + 2; \quad t := t + 2;$ 
```

```
end while
```

Quantifier-Elimination Method

```
 $a := 0; \quad s := 1; \quad t := 1;$   
while  $(s \leq N)$  do  
 $\{I(a, s, t) = (u_1 a^2 + u_2 s^2 + u_3 t^2 + u_4 as + u_5 at + u_6 st + u_7 a + u_8 s + u_9 t + u_{10} = 0)\}$   
     $a := a + 1; \quad s := s + t + 2; \quad t := t + 2;$   
end while
```

Example: Square Root Program

```
a := 0;  s := 1;  t := 1;
while (s ≤ N) do
  {I(a, s, t) = (u1 a2 + u2 s2 + u3 t2 + u4 as + u5 at + u6 st + u7 a + u8 s + u9 t + u10 = 0)}
  a := a + 1;      s := s + t + 2;      t := t + 2;
end while
```

Quantifier elimination on the verification condition gives:

$$u_1 = -u_5, \quad u_7 = -2u_3 - u_5 + 2u_{10}, \quad u_8 = -4u_3 - u_5, \quad u_9 = 3u_3 + u_5 - u_{10}$$

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Making exactly one of u_5, u_3, u_{10} to be 1, and other parameters to be 0, the following independent invariants are generated:

$$2a - t + 1 = 0, \quad a^2 - at + a + s - t = 0, \quad t^2 - 2a - 4s + 3t = 0$$

Quantifier-Elimination Methods

- Generalized Presburger Arithmetic (for invariants expressed using linear inequalities)
- Parametric Gröbner Basis Algorithm (Kapur, 1994)
 - (similar to Weispfenning's Comprehensive Gröbner Basis Algorithms)
- Quantifier Elimination Techniques for Real Closed Fields (REDLOG, QEPCAD)

What Next?

- **Algebraic Geometry** is a powerful theory about polynomials (built from numbers, variables and operations including $+$, $*$) and it is very useful for automatically generating invariants for a small class of programs.
- How can similar theories be developed for other data structures - **arrays, records, sequences, lists, objects**?