



CS3202: Logic, Specification and Verification

CS3202-LSV 2006–07

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Lecture 0 (06/02/2007):
Module overview

Module Overview, 0

- This is a module about
 - *logic*: the ‘science’ of reasoning
 - *specification*: the ‘art’ of modelling systems
 - and *verification*: proving properties of (models of) systems

Logic

- the 'science' of reasoning
 - from hypotheses to conclusions: *consequence relations*
 - language: *syntax*, including *rules of inference*
 - models: *semantics*
 - do the models support the language?: *interpretations* and *soundness*
 - does the language capture the models: *expressivity* and *completeness*
 - can we mechanize reasoning: *effectiveness* (computability and complexity)

Specification

- the 'art' of modelling systems
- *language*:
 - datatypes
 - operations
 - properties (static)
 - behaviour (dynamic)
- *abstraction*:
 - capture only those of interest
 - avoid implementation details
- have we got it right? *validation*

Verification

- proving properties of (models of) systems
- build a model \mathcal{M}
- *satisfaction*: does the property, ϕ , hold in the model?

$$\mathcal{M} \models \phi$$

Verification, II

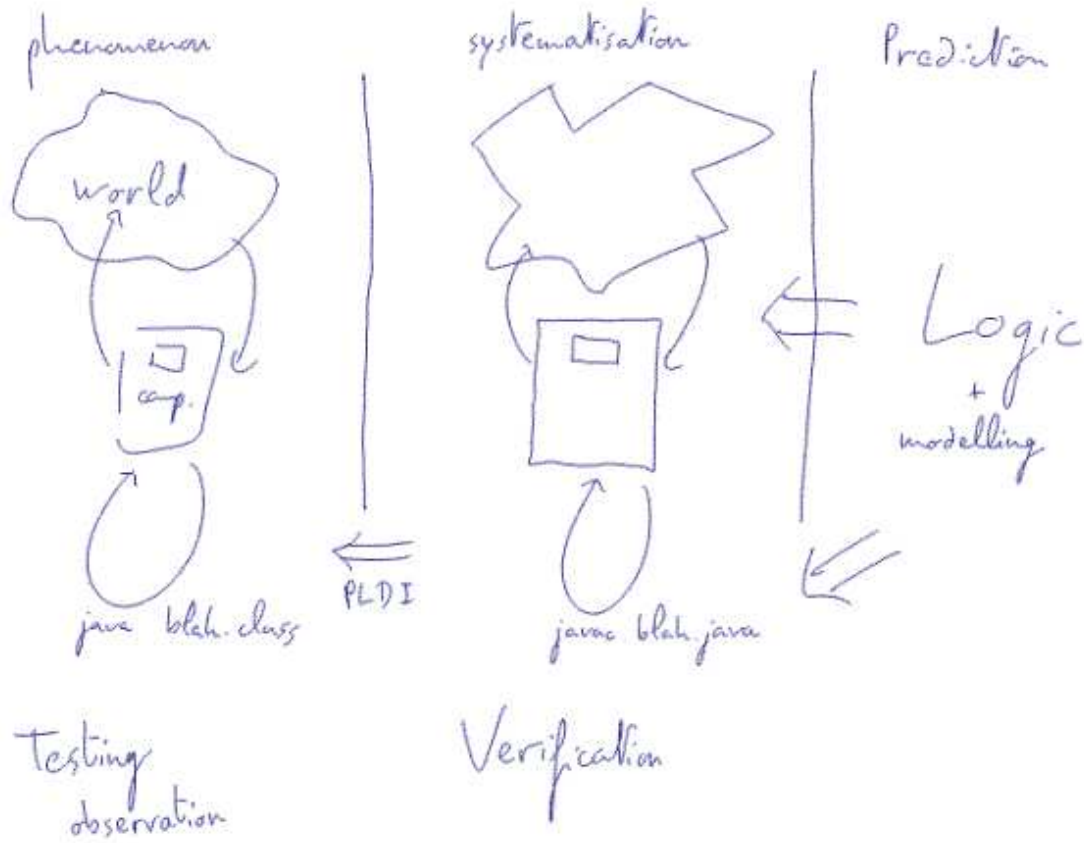
- factor the problem
- does the property follow from (simpler) hypotheses?

$$\phi_1, \dots, \phi_n \vdash \phi$$

- does the model support the hypotheses?

$$\mathcal{M} \models \phi_1, \dots, \mathcal{M} \models \phi_n$$

- such steps might in general be interleaved
- forwards or backwards reasoning in proving $\phi_1, \dots, \phi_n \vdash \phi$
- automatic checking of simple instances of $\mathcal{M} \models \phi_i$



Module Overview, I

- Part I: (review of) logic
 - propositional logic: truth table methods
 - logical consequence
 - natural deduction
 - soundness (and completeness)
 - predicate logic (non-finiteness of domains of interest)
 - beyond first-order logic
 - * induction and recursion as distinctive features
 - * typed logic
 - * higher-order logic
 - * logic *via* types: mechanisation in an interactive theorem prover

Module Overview, II

- Part II: specification
 - models and specification languages
 - propositional logic and first-order logic as specification languages
 - typed higher-order logic as a . . .
 - models of computation: the lambda calculus
 - Hoare logic (if time)

Module Overview, III

- Part III: verification
 - use of a specific tool: COQ(the national symbol of France/its rugby team)
 - propositional logic and first-order logic exercises
 - reasoning about simple functional programs
 - more advanced material (if time): inductive definitions of behaviour
 - emphasis on mechanised reasoning
 - some model checking and other tools (if time)

Timetable

- Mondays (W2, W4, W6, W8, W10): 10am here; regular lecture slot
- Tuesdays (each week): 10am–12noon
 - an hour of “lecture” material
 - an hour of “tutorial” material in the JH lab
 - working with the proof tool
 - log-in after this lecture, and fire up `coqide` at a terminal prompt
 - some flexibility: probably 5 such sessions
- TBA: there is a clash with CS4203 graphics, so we need to co-ordinate
can we shift the “lab/tutorial” hour to Tuesday afternoons?

Textbooks and other resources

- In the Library, long loan (1 copy), 4-hour loan (1 copy), 3-day loan (2 copies) (check?):
 - *Coq'Art: Interactive Theorem Proving and Program Development*, Bertot and Castéran
 - Huth and Ryan, *Logic in Computer Science*, 2nd edition.
- Huth and Ryan: good for the introductory logic, excellent for model checking
- Bertot and Castéran: more extensive use after a while
- <http://coq.inria.fr/> reference manual, tutorial, IDE guide, libraries...

Requirements, Assessment, PtP

- Attendance at the Tuesday sessions is *REQUIRED*
- Reward is 10% of coursework assessment
- 3 practical assignments

end Week 3 (TBC) 20% survey essay: “Why does specification and verification matter?”

end Week 7 (TBC) 30%: basic proofs and verification in Coq

end Week 11 (TBC) 40%: substantial verification exercise

Questions?