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Model-Centered Assurance For Autonomous Systems

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Topic: Assurance for Autonomous Systems

- Quintessential example: self-driving cars
- Autonomy architecture invariably has two components

Perception: use sensors to build a model of the local worldAction: use the model to calculate safe and effective behavior

- Both components may use Artificial Intelligence (AI) software, including Machine Learning (ML)
 - Difficult to predict behavior in all circumstances
- Yet we want assurance:
 - Confidence in claims about the system within some context
 - e.g., safety of self-driving on freeways
 - To very high levels (100 times better than human; 10^{-9} and beyond)

Assurance and Predictability

- Assurance requires predictable system-level behavior
 - While using unpredictable components
 - Within an unpredictable environment
 - Predictable behavior need not be deterministic
 - But requires some predicates to hold, given assumptions
- Components may be unpredictable, if larger architecture ensures predictability
 - e.g., unpredictable action component is guarded by a predictable monitor
 - * Calculating effective behavior may require AI
 - * But can check its safety with conventional software
 - * Given a model of the world
 - $\star\,$ So the model becomes the focus of our attention
- Action and monitor components might use different models
- Both models need to be accurate, or at least safely approximate
- For simplicity, we speak of just the model

Safely Approximate Models

- Safety is defined in human-focused (i.e., naturalistic) terms
- Therefore model needs to be naturalistic

i.e., defined on the variables of some human-defined framework
Not on the latent variables of a learned classifier

- Model need not be perfectly accurate
- Requirement:

if behavior looks safe in the model, then it must be safe in the real world

- Reverse need not be true
- So model can be conservative: safely approximate

(Un)Predictable (In)Accuracy of Models

- Models are built by machine learning
 - Typical model has detected objects list (what it is, size, velocity, intent)
 - Plus occupancy grid (bird's eye view of road and object layout)
- Despite astonishing performance, accuracy of these ML methods is not predictable

Evidence: observed failures

- Real-world testing (reveals large fat tails)
- Adversarial examples (minor input changes produce big & bad effects)
- ML explanation: there's no understanding of the world
 - Debate on memorization vs generalization in deep learning
 - It's just curve fitting (Pearl)
 - Will always be anomalies adjacent to correct behavior (Shamir et al)

Deeper explanation: perception is anti-causal (i.e., backwards)

- $\circ~$ The world causes impressions that our sensors observe
- $\circ\,$ Sensors try to infer world from sense impressions: anti-causal
- Unpredictable because different worlds can generate same sense impressions

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Dealing with (Un)Predictable (In)Accuracy of Models

- Massive training to reduce unpredictability ("collecting miles") requires infeasible effort
 Billions of training and test miles (RAND and others)
- Runtime checking for unfavorable cases can help
 - E.g., detect when input is far from training data
 - $\circ~$ Or influential parts of input do not coincide with decision
 - $\star\,$ e.g., pixels that affect cat vs. dog do not coincide with face

Update the model conservatively when these trigger

- These yield some improvement, but not to the levels required (beyond 10^{-9})
- Need to address the basic problem: anti-causal inference
- So turn things around and reason causally from model to sensors
- We use the model to generate/predict sensor input
- Difference between predicted and sensed input is prediction error
- Use prediction error for model update and fault detection

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Predictive Processing and Model Update

- Predictive processing is the application of generative modeling to model-based control
- Use (small) prediction error to adjust the model
- E.g., by refining its parameters
- Like a Kalman Filter, generalized to complex data representations
- May have several candidate models and use prediction error to discriminate
 - E.g., detected object might be a bicycle or a pedestrian
 - $\circ~$ The alternative models generate different predictions
 - * Bicycles tend to go with traffic, pedestrians across it
 - Over time, better model will have smaller prediction errors
- Models can be probabilistic
 - Bayesian framework: predictions are priors, errors give posteriors
 - Whole loop can be mechanized as Variational Bayes
 - Provides iterative model refinement to minimize prediction error

Predictive Processing and Fault Detection

- Large prediction errors suggest something is wrong: surprise
 - Single method detects all sources of failure: untrained space, adversarial, inaccurate model, unexpected evolution of world
- Single organizing principle: prediction errors
 - Small prediction error: all is well, do model update
 - * Provided no systematic faults (see later)
 - Large prediction error: surprise, deal with it (see later)
- Assurance is itself autonomous!

Predictive Processing in Practice

- Use anti-causal methods (and prior knowledge) to construct initial model
- Thereafter use predictive processing to refine and update it
- At what level are the predictions?
 - Pixel/point cloud level is too low
 - \star e.g., color is irrelevant, so need some abstraction
 - Detected object list is attractive
 - * May require some anti-causal interpretation to get there
- Predictions can guide sensors to better/faster interpretations
 - e.g, can localize search for lane markings
- Prediction error provides constant feedback on quality of model and sensor interpretations
- And large prediction errors indicate surprise

Responses to Surprise

There are exactly three ways to respond to surprise (i.e., a large prediction error)

- 1. Adjust the sensors (or their interpretation/lower level model)
 - e.g., change interpretation algorithm/ML parameters
 - Ignore troublesome sensors for a while
- 2. Adjust the model
 - e.g., increase uncertainty
 - Or make more surgical adjustments
- 3. Adjust the world
 - e.g., get in shadow of adjacent truck to avoid blinding sun

Or a combination

How to choose? Next slide

Managing Surprise in Practice

Surprising (i.e., large) prediction errors could be due to:

- Localized sensor fault (e.g., ML blip, hardware hiccup)
 - Ride it out for a while, using other sensors
- Major fault in one (class of) sensor
 - We assume different classes of sensor fail independently
 - \star e.g., cameras dazzled by sun, radar unfazed
 - * Ride it out, using other sensors, increase uncertainty
 - Systematic misinterpretation: must not happen, see later
 - Hardware or other fault: not our problem,
 - Must be resolved by FT platform
- Real world did not evolve as model expected
 - Large prediction errors from several (classes of) sensors
 - $\circ~$ Need to adjust either the model or the world, but what information to trust?
 - Employ dual-process architecture for just this reason

Dual-Process Architecture

- Suppose we're on a freeway, camera detects a truck ahead
 - Truck has bicycle painted on its rear
- As we get closer, camera changes detected object to bicycle
 - Or flickers between truck and bike
 - Or says probability x for truck, y for bicycle
- Prior was truck, so large prediction errors: a surprise
- But we are on a freeway, bicycles not allowed
- So object must be a truck
- System needs to apply AI knowledge and reasoning to model
 - $\circ\,$ Here, it is "laws and rules of the road"
 - The more you know, the less you need to sense

Locate this in a separate "higher level" process

• Hence, dual-process architecture

Dual-Process Architecture (ctd. 1)



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Dual-Process Architecture (ctd. 2)

- System 1 (lower) does automated model construction
 - Based on predictive processing
- System 2 (upper) does model refinement
 - Based on symbolic methods, rules, reasoning, general AI
 - Intervenes on surprise (persistent, large prediction errors)
 - But its goal is to minimize surprise (next slide)
- Model is like blackboard: repository for all relevant knowledge
- Again: prediction errors provide Single organizing principle

Minimizing Surprise: Situation Awareness

- System 2 intervenes on surprise
- But it should also anticipate and reduce future surprises
- So it should explore counterfactuals, hypotheticals, theory of mind
- This is situation awareness
- Plausible contingencies added to model with suitable probabilities
- E.g., hypotheticals due to occluded vision
 - \circ ''If there were a car the other side of that truck, we would not be able to see it''
 - * Add car to model with low probability (ghost)
 - $\circ~$ "The driver of that car may not be able to see us"
 - * Increase probability car will pull out (adjust intent)

These make the model more conservative: fewer safe actions

• Actual world will cause adjustments in probabilities, not surprise

Managing Surprise at Level 2

- Use AI knowledge and reasoning to resolve difficulty
- Recall, three possible adjustments: sensor, model, world
- In fog, cannot see lane markings: adjust sensor
 - synthesize fallback sensors
 - Use proximity and radar to detect neighboring cars and derive lanes
- Startup, recovery when all else fails: adjust model
 - Rebuild model starting with some anti-causal frames
- Very few safe actions: adjust world
 - Try to get to a better state
 - e.g., change lanes

Assurance Argument

- Assurance for monitor is conventional, but relies on model
- So need assurance that model is safely approximate
- Level 1 Predictive processing provides constant run-time verification of model, assuming sensor interpretation faults are independent and localized
- Level 2 AI provides situation awareness, responds to surprise
 - Increases uncertainty in model
 - $\circ~$ Makes it more approximate, therefore safer
- Must be no systematic (i.e., nonlocalized) interpretation faults
 - \circ e.g., blind to red cars:
 - predict no red cars, see no red cars
 - so no prediction error...and then collide with red car
 - Provide evidence by model comparison

Model Comparison for Evidence of No Systemic Faults

- Construct modeled world in simulation environment
- Calculate sensor interpretation of that world
- And derive and maintain a model of the world by predictive processing
- Compare that to the model you started with
- Repeat millions of times
- Ensure failures are few, do not persist over many frames
- This is not the same as collecting miles
 - We are verifying general behavior
 - Not seeking edge cases
- Whole argument provides prior for assurance by Conservative Bayesian Inference (CBI, Strigini et al)

Prior Art: The Human Brain

- Although our architecture is derived and justified on engineering grounds
- It happens to be the way the brain works
- Predictive processing (Rao and Ballard)
 - Is also known as predictive coding, predictive error minimization
 - Helmholtz, Metzinger, Clark, Hohwy
 - Generalization: free energy (Friston)
- Dual Process model
 - Frankish, Evans & Stanovich
 - Thinking, Fast and Slow (Kahneman)

Conclusions

- Can guard autonomous actions with conventional, assured, software
- But it depends on a safely approximate model of the world
- ML used in construction of that model
- Infeasible to assure ML directly
- So do it indirectly by run-time checking of the model
- Best framework for this is a two-level architecture
 - Level/System 1: Predictive processing
 - * Small prediction errors indicate all is well
 - \star Assumes sensors fail independently
 - \star And no systematic ML flaws
 - Level/System 2: Model Refinement
 - $\star\,$ Goal is to avoid large prediction errors
 - \star And recover when they occur
 - $\star\,$ Uses AI for situation awareness
- Needs experimental validation